

# Ground Loop Noise and Opto-Isolation

## *Outline*

1. Ground Loops
2. Opto-Isolators
3. DSP Architecture and Opto-Isolation

# Ground Loops

A ground loop occurs when two ground wires that are not quite at ground (0 Volts) are connected and a current flows between them. This current can produce a false signal.

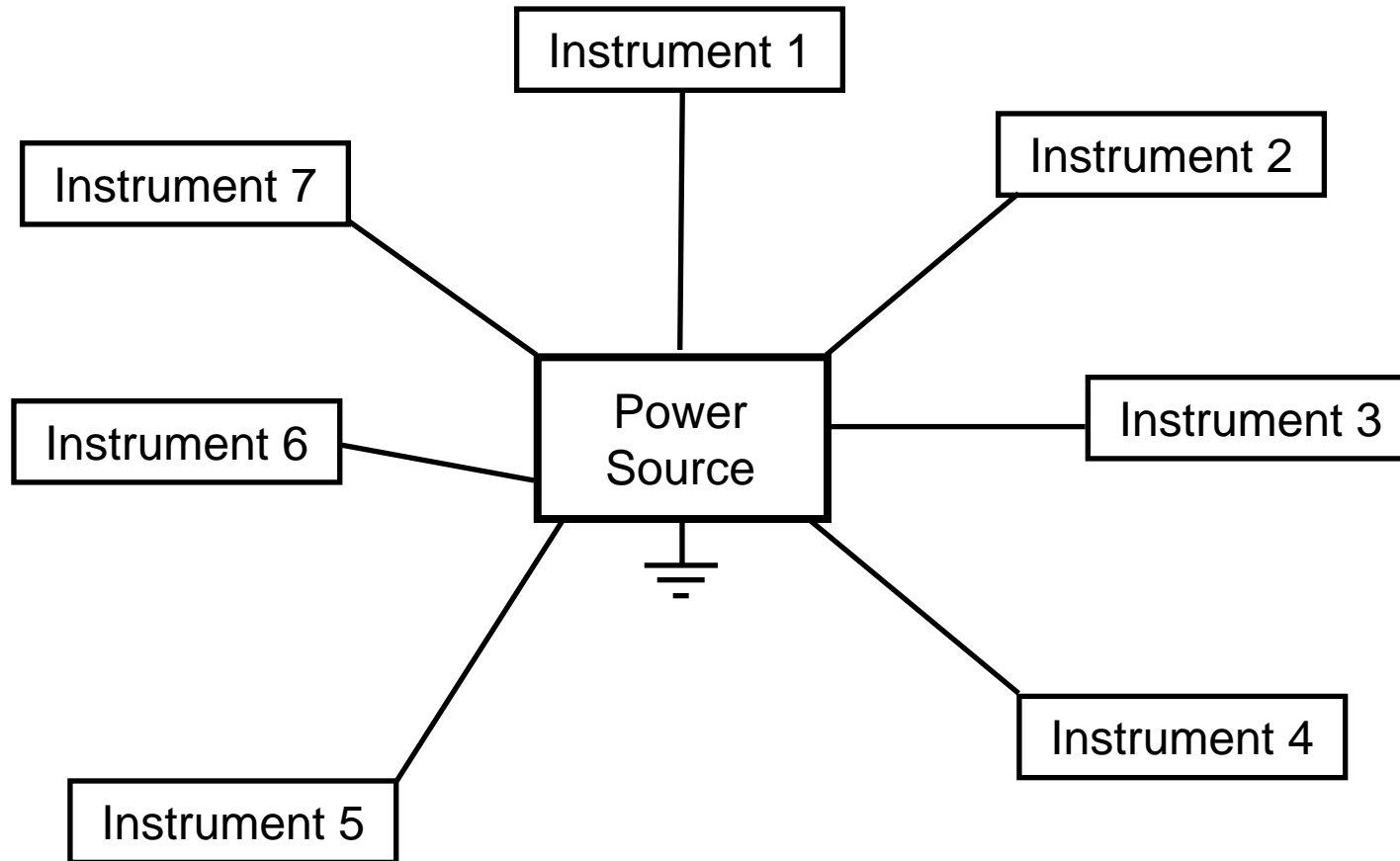
→ Most ground loop noise is at 60 Hz, but you also can get ground loops in the kHz and MHz ranges as well.

→ Ground loops are frequently observed when connecting two or more noise-free instruments.

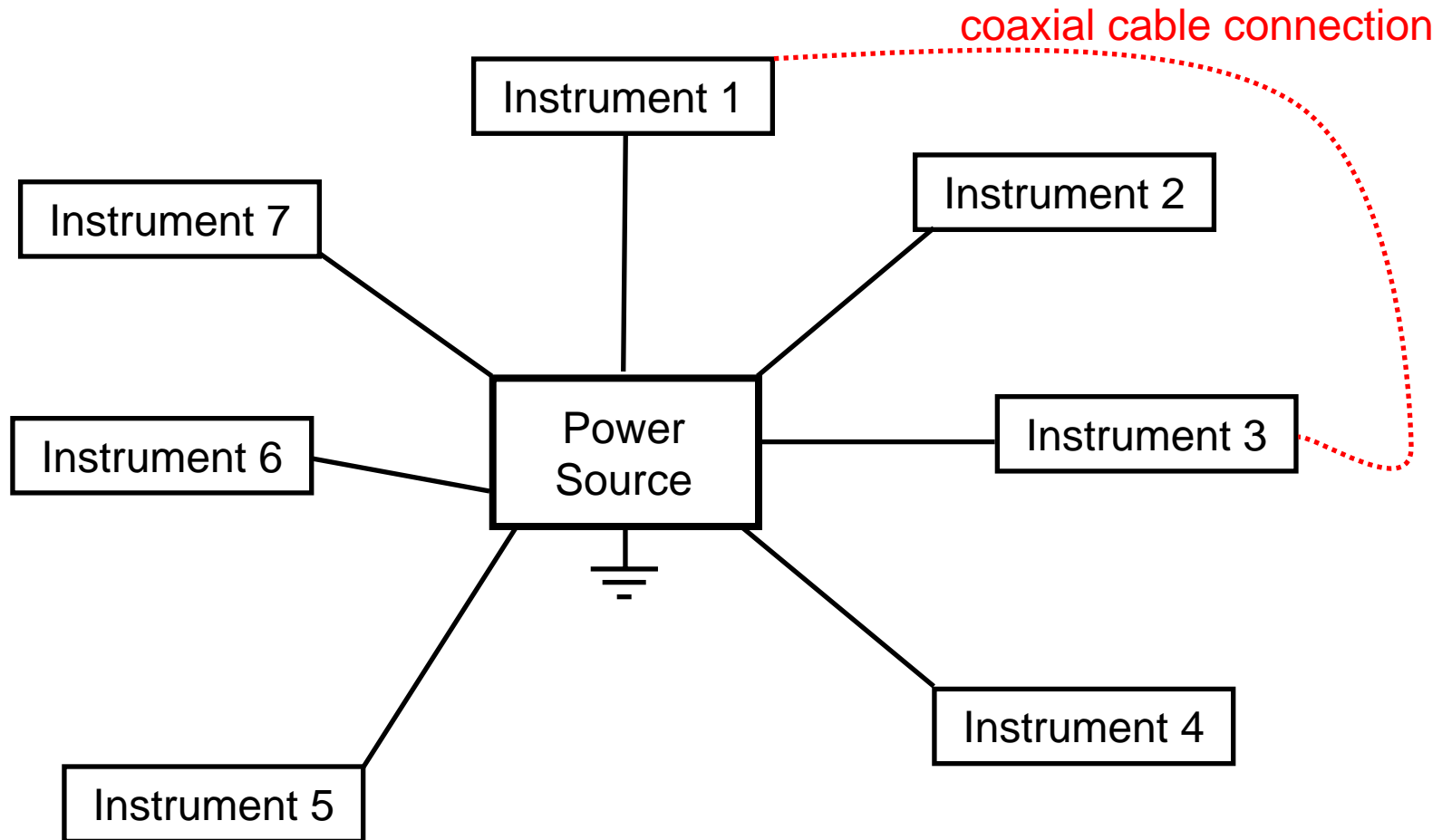
## ***Causes:***

1. Normal current in ground wires that are too thin produces a small but non-negligible voltage drop.
2. Magnetically induced currents in a ground wires with small but finite resistance.
3. Any noise at a specific frequency that is not understood is frequently relegated to “ground loop noise” status.

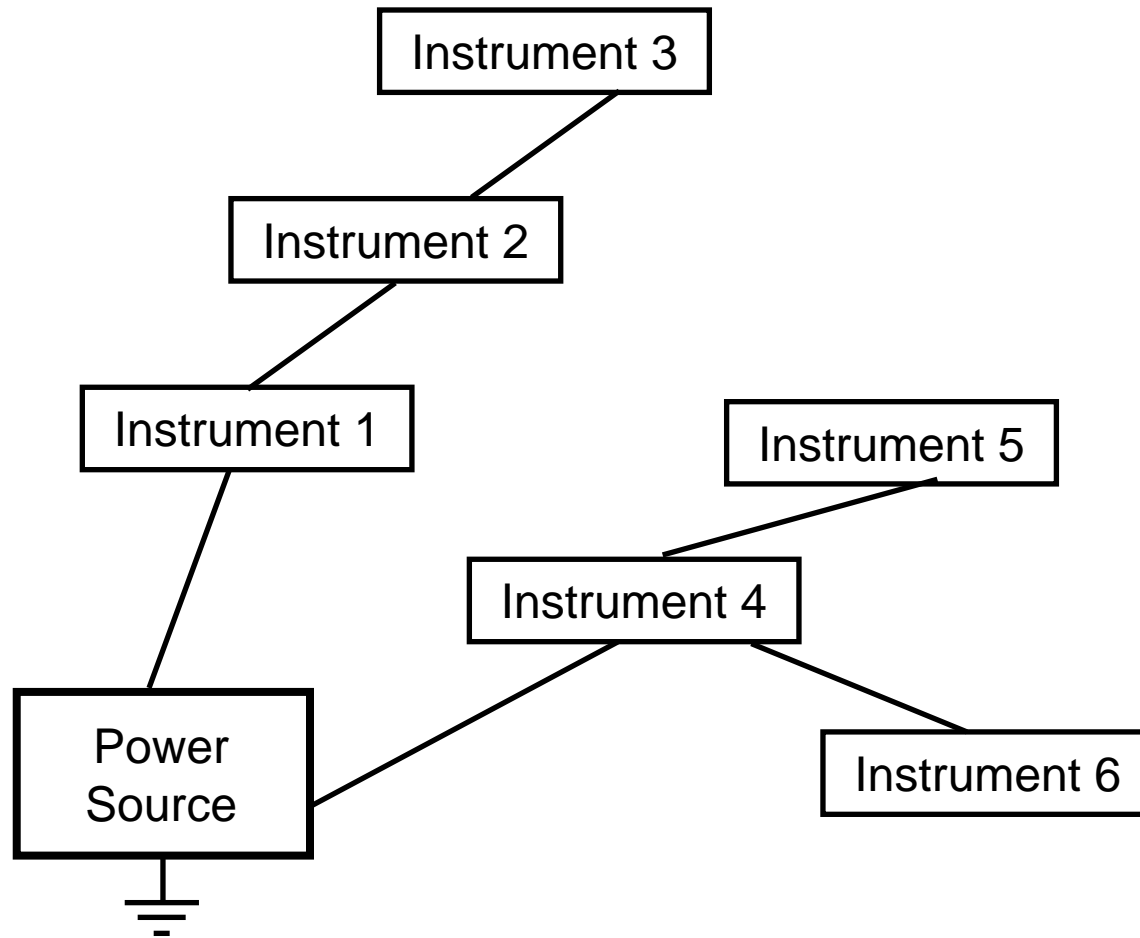
# “Good” Grounding: Star Configuration



# “Good” Grounding: Star Configuration



# Bad ground architecture



# Stranded Ground Wiring



- Large cross-section reduces resistance of wire.
- Multi-conductor stranded wire keeps resistance low at high frequencies (i.e. AC skin effect).
- Tightly braided design means that the assembly can be used as a ground shield (like is in a coaxial cable).

# Know the Ground Layout in your Lab

Unfortunately, most buildings and labs have multiple ground networks (i.e. the wiring that is connected to the third pin on a power cord connector).

→ Never (ever) connect instruments that are on different ground networks. You are guaranteed to get **ground loop noise**.

→ This is the most common source of ground loop noise.

For example, the electronics lab (Small Hall, room 148) has at least two ground networks

## Use only one Ground



Disconnect the ground pin on some of the power cords of your instruments, so that only one instrument defines the ground for your multi-instrument circuit.



## **Amplify your Signal**

If you can't get rid of your ground loop noise, you can try to drown it out to a relative negligible level by amplifying your signal before sending it to another instrument.

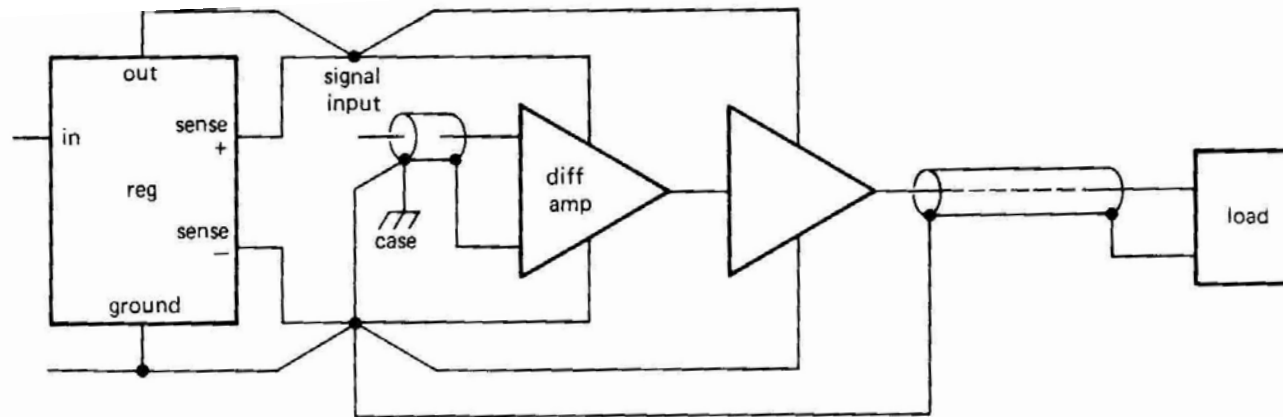
## **Battery Power**

If you power your circuits with batteries then it is easier to define ground yourself without worrying about the grounding network in your lab.

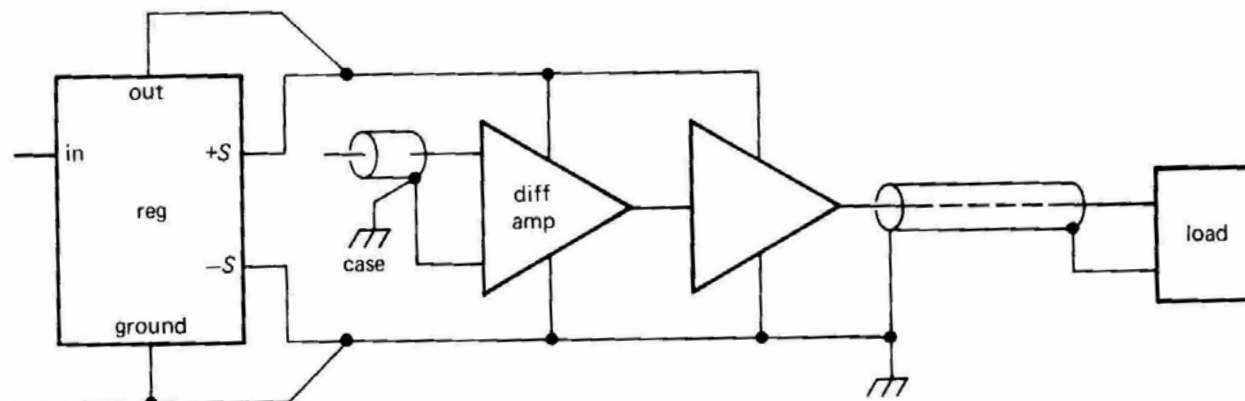
## **Go Digital**

Digital signals are inherently less prone to noise than analog signals.

# Grounding Examples (I)



A



B

Figure 7.67. Ground paths for low-level signals.

A. Right

B. Wrong

[Figure from Horowitz and Hill, *The Art of Electronics*, p. 458]

# Grounding Examples (II)

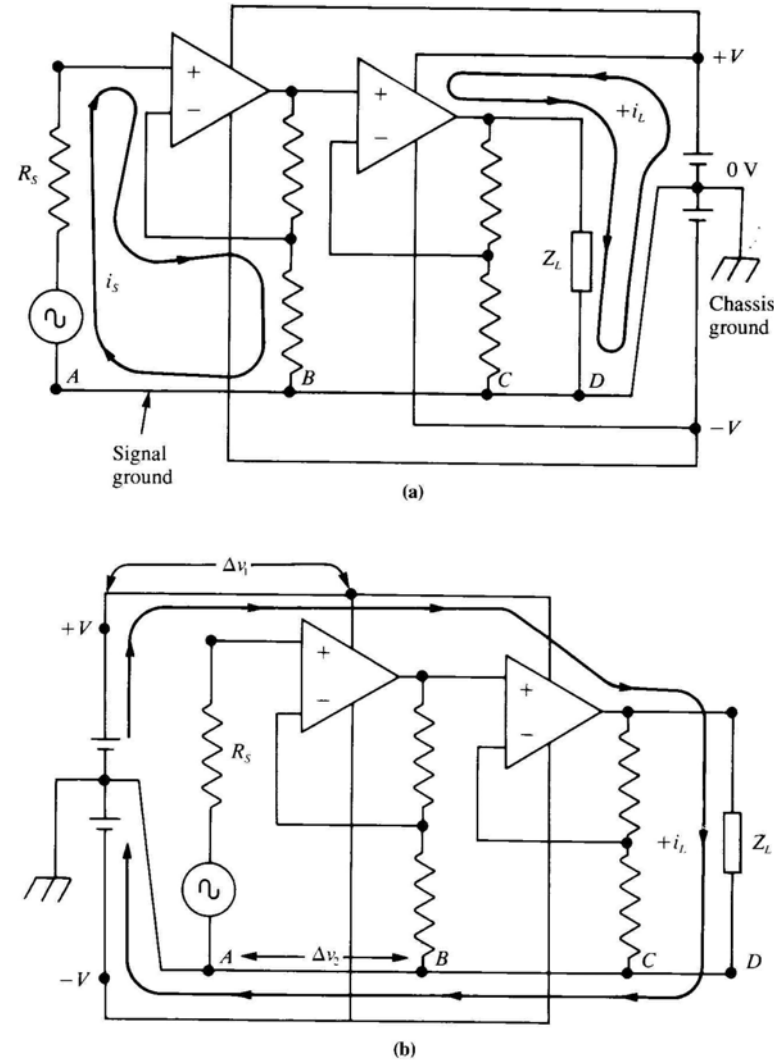


Figure 11.23 Proper attention to the high-current paths points up the difference between (a) good and (b) bad grounding techniques.

# Overkill Solution: Opto-Isolators

**Opto-isolators** are integrated circuits that transmit a signal between two devices by converting the electrical signal to a light signal and then back to an electrical signal.

The two sides of an opto-isolator are not electrically connected, thus providing perfect isolation, in principle.

**Opto-isolation** will get rid of almost any ground loop problem and is also useful for eliminating the possibility of ground loop noise.

# Opto-Isolation Amplifier

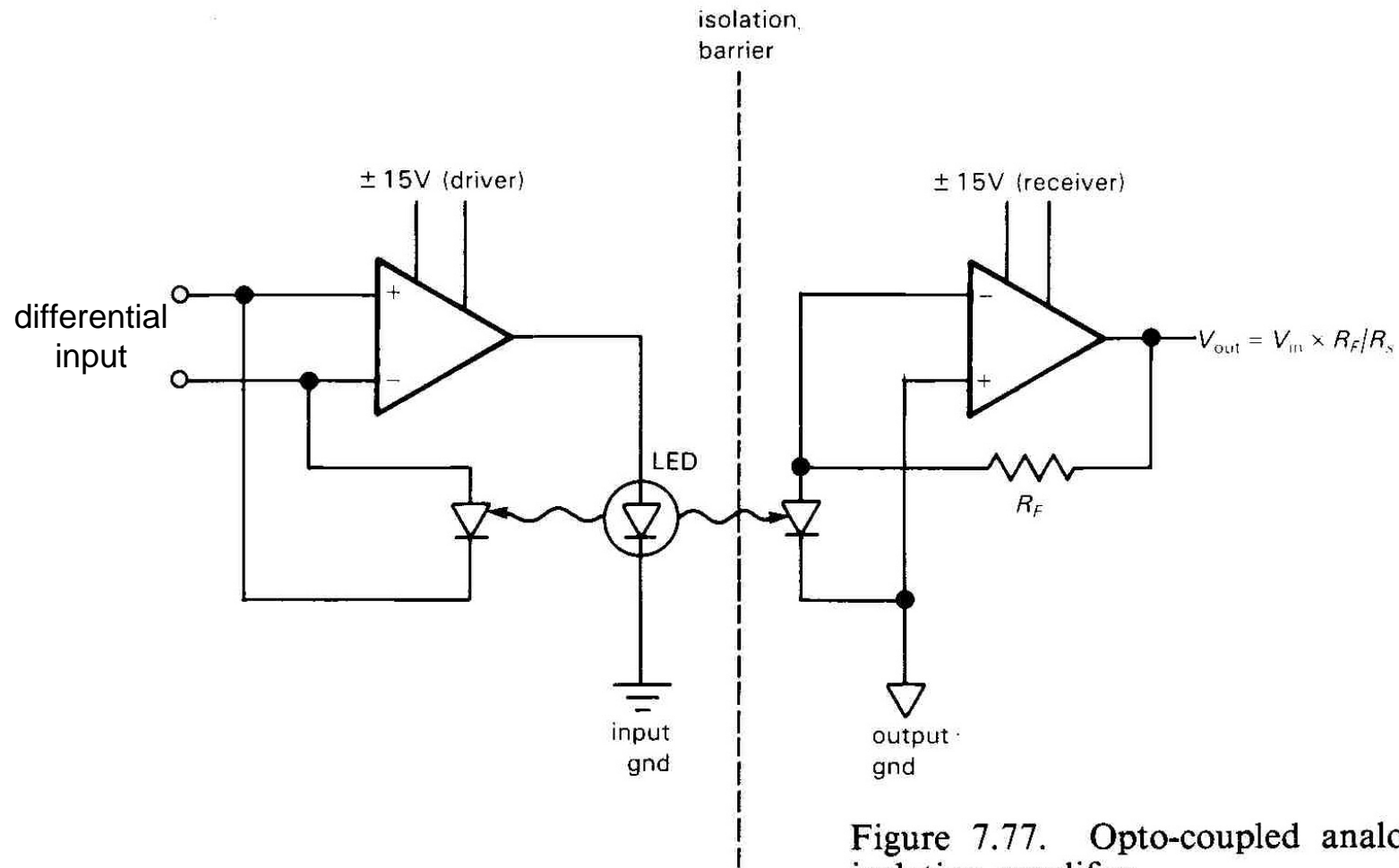


Figure 7.77. Opto-coupled analog isolation amplifier.

# Opto-Isolation Amplifier

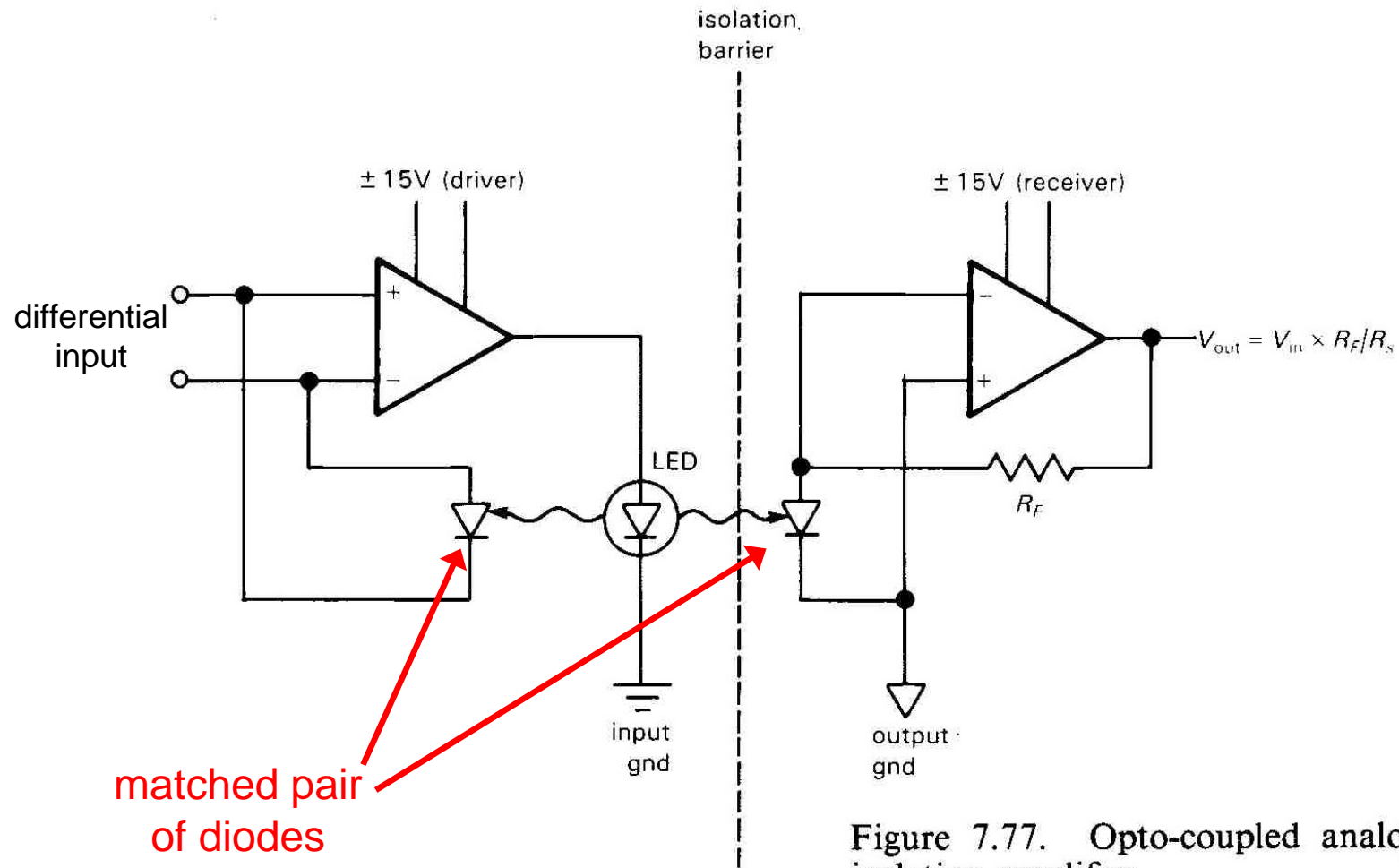
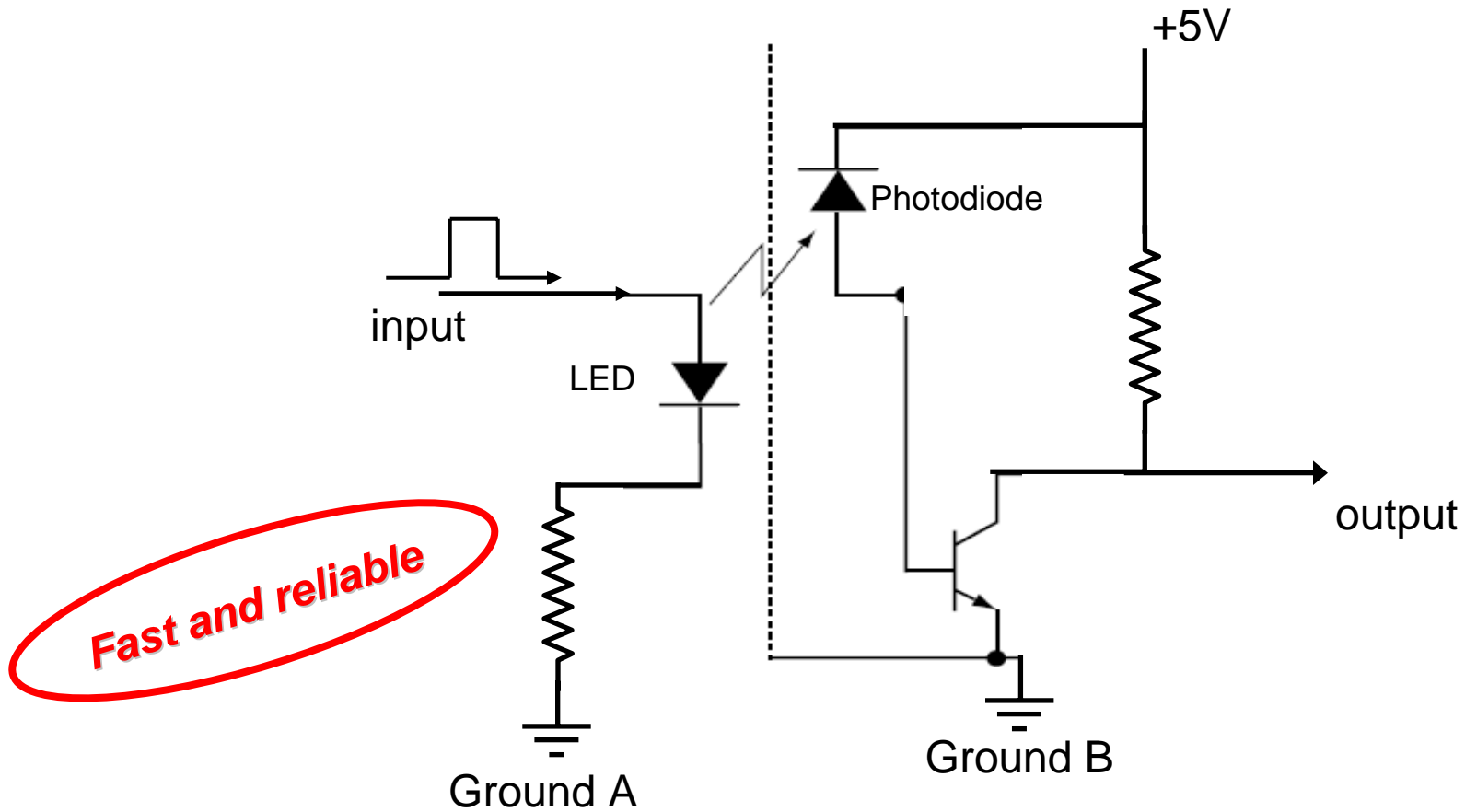


Figure 7.77. Opto-coupled analog isolation amplifier.

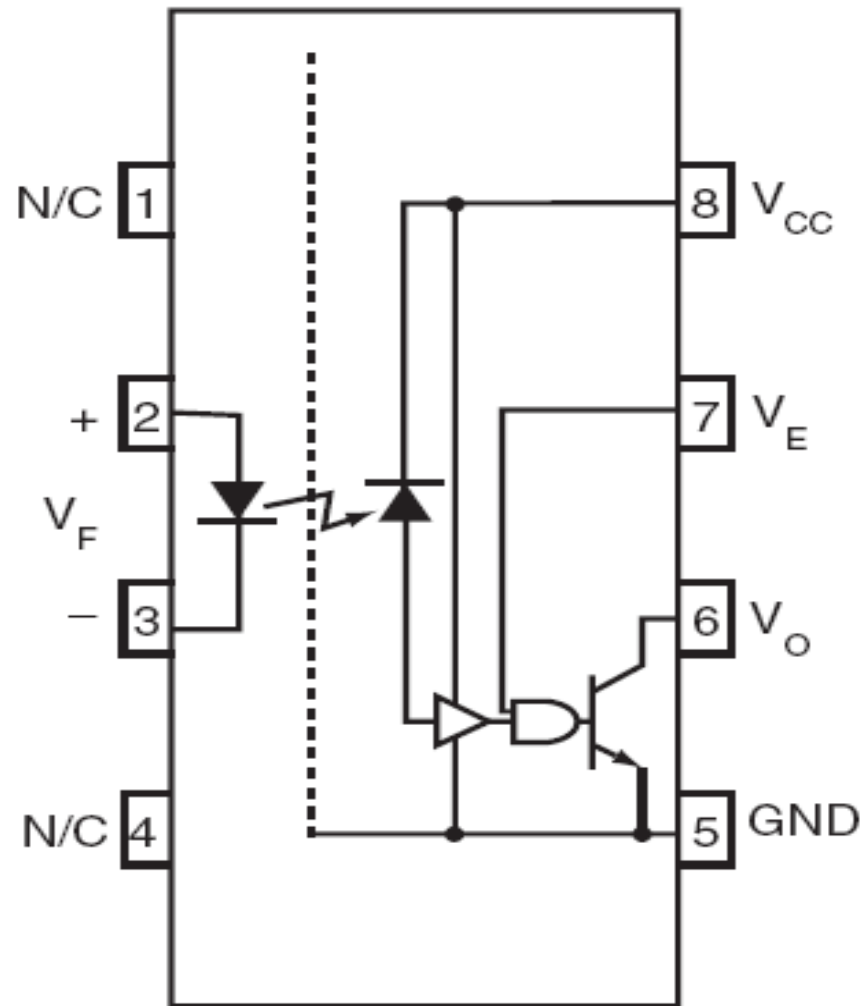
# Digital Opto-Couplers (I)



[figure adapted from the Fairchild 6N135 datasheet]

# Digital Opto-Couplers (II)

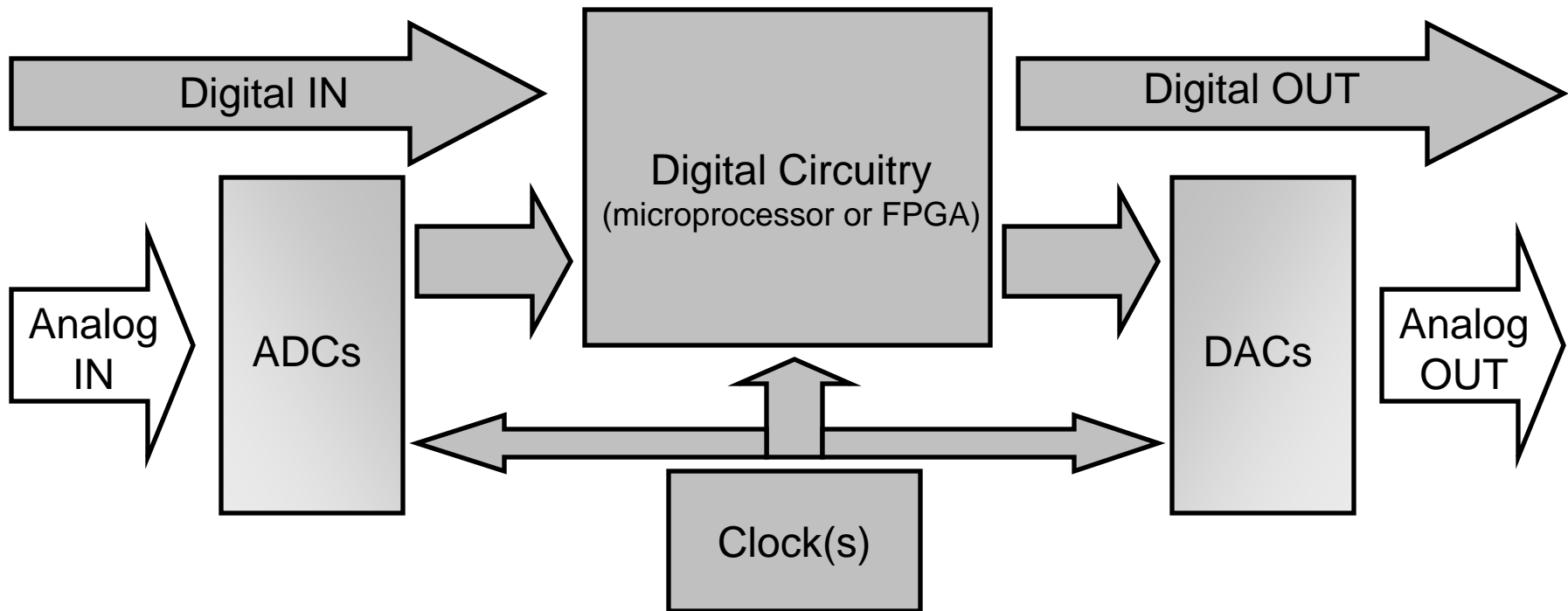
*10-50 Mbits/s*



[figure from the Fairchild 6N137 datasheet]



# Basic DSP Architecture



# DSP Architecture with Opto-Isolation

