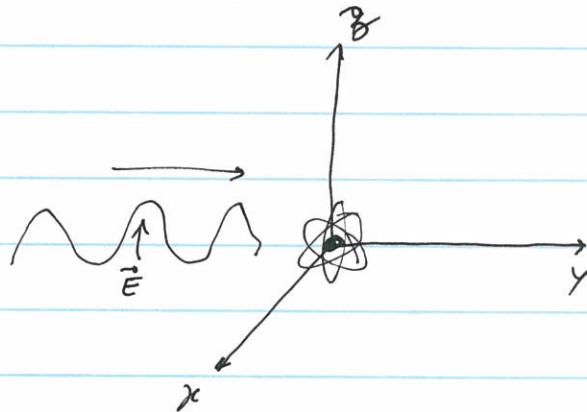


Tuesday, February 6, 2024

## Electromagnetically Driven Atom



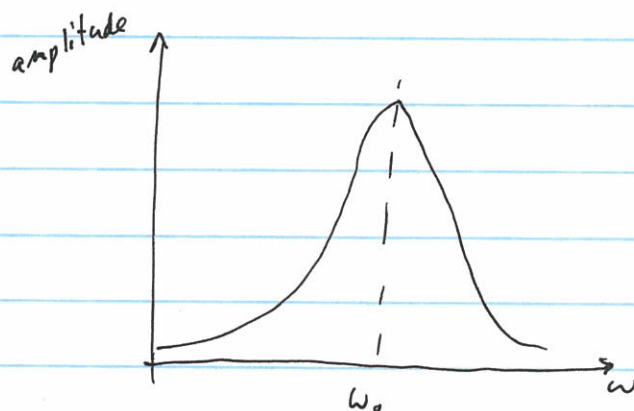
equation of motion for atom's electron is

$$\ddot{z} + 2\gamma\dot{z} + \omega_0^2 z = -\frac{e}{m} E_0 \cos(\omega t)$$

The solution is:

$$z(t) = \frac{(-e/m) E_0}{\underbrace{\sqrt{(\omega_0^2 - \omega^2)^2 + 4\omega^2 \gamma^2}}_{\text{amplitude of oscillation}}} \cos(\omega t - \phi)$$

with  $\phi = \arctan\left(\frac{2\omega\gamma}{\omega_0^2 - \omega^2}\right)$



Let's look at the radiated power, i.e. scattered photons (light)

dipole radiation result

$$\langle \text{power} \rangle = \left\langle \frac{d E_{H0}}{dt} \right\rangle = \frac{1}{4\pi\epsilon_0} \frac{e^2 \omega^4}{3c^3} z_0^2$$

↖ amplitude of  $z(t)$

$$= \frac{1}{4\pi\epsilon_0} \frac{e^2}{3c^3} \frac{e^2 E_0^2}{m^2} \frac{\omega^4}{(\omega_0^2 - \omega^2)^2 + 4\omega^2 \gamma^2}$$

complicated function

↳ let's simplify it

Let's look at the near resonance behavior  $\omega \approx \omega_0$

↳ define the detuning as  $\delta = \omega - \omega_0 \Rightarrow \omega = \omega_0 + \delta$

↳ Add an assumption:  $\omega \approx \omega_0 \gg \delta$

$10^{14}$  Hz ↑  $10^9$  Hz ↑

$$\langle \text{radiated power} \rangle = \frac{E_0^2}{4\pi\epsilon_0} \frac{e^4}{3m^2 c^3} \frac{\omega^4}{(\omega_0^2 - \omega_0^2 - \delta^2 - 2\delta\omega_0)^2 + 4\omega^2 \gamma^2}$$

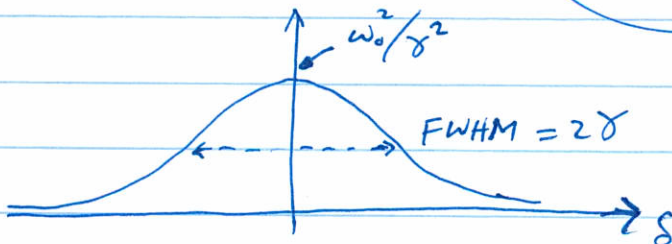
↖  $\omega^4 \approx \omega_0^4$   
↘ neglect (extra small)  $\approx \omega_0^2$

$$\approx \frac{E_0^2}{4\pi\epsilon_0} \frac{e^4}{3m^2 c^3} \frac{\omega_0^4}{4\delta^2 \omega_0^2 + 4\gamma^2 \omega_0^2}$$

$$\approx \frac{E_0^2}{16\pi\epsilon_0} \frac{e^4}{3m^2 c^3}$$

$$\frac{\omega_0^2}{\delta^2 + \gamma^2}$$

Lorentzian function



"standard" atomic lineshape

## Summary of classical Atom

Pro:

- Simple
- Has the correct lineshape: Lorentzian
- Radiative damping factor (i.e. linewidth = FWHM) is roughly correct (to within a factor of  $\sim 2$ )
- Classical, on-resonance, total scattering cross-section is exactly correct:

$$\sigma_T = \frac{\text{total scattered Power (on resonance)}}{\text{Intensity}}$$

$$\Rightarrow \sigma_{\text{classical on-resonance}} = \frac{3}{2\pi} \lambda^2$$

$$\begin{aligned} \hookrightarrow I &= \langle S \rangle = \langle \frac{1}{\mu_0} (\vec{E} \times \vec{B}) \rangle \\ &= \frac{1}{2} c \epsilon_0 E_0^2 \end{aligned}$$

$$\approx \frac{1}{2} \left[ \begin{array}{c} \square \\ \lambda = 500 \text{ nm} \\ \lambda = 500 \text{ nm} \end{array} \right] \lambda = 500 \text{ nm}$$

note: atom diameter  $\approx 1 \text{ \AA}$

- scattered light has the same optical frequency as the incident light  $\rightarrow$  true at low intensities

Con:

- Scattering rate can become arbitrarily high
  - $\hookrightarrow$  ... even at high intensities  $\langle P \rangle_{\text{scattered}} \propto E_0^2$   $\hookrightarrow$  intensity
  - $\hookrightarrow$  Experiments observe a saturation of  $P_{\text{scattered}}$
- Scattered light always has the same optical frequency as incident light.  $\rightarrow$  not true at high intensity!
- Linewidth is independent of incident intensity.
  - $\hookrightarrow$  Experimentally, the linewidth becomes broader at high intensity.

## Rayleigh Scattering

Let's consider the case of very far off-resonance scattering:  $\omega \ll \omega_0$  (i.e.  $\delta \sim \omega_0$ )

In this case:

$$\langle P_{\text{scattered}} \rangle = \frac{1}{4\pi\epsilon_0} \frac{e^4}{3m^2c^3} E_0^2 \frac{\omega^4}{(\omega_0 - \omega)^2 + 4\omega^2\gamma^2}$$

$$\approx \frac{1}{4\pi\epsilon_0} \frac{e^4}{3m^2c^3} E_0^2 \frac{\omega^4}{\omega_0^4}$$

typically in the UV for air molecules
 $\omega^4$  scaling or  $\frac{1}{\lambda^4}$  scaling

↳ Higher frequencies scatter much more than lower frequencies.

red:  $\lambda_R = 650 \text{ nm}$

blue:  $\lambda_B = 475 \text{ nm}$

$$\frac{P_{\text{scattered, blue}}}{P_{\text{scattered, red}}} = \left( \frac{\lambda_R}{\lambda_B} \right)^4 = (1.37)^4 = 3.5$$

explains why sky is blue!

↳ multiple scatters in sky  
↳ effect is compounded

## (I) What's coherence?

Two or more things are said to be coherent if there exists a definite phase relationship between them, so that some form of interference effect can be observed.

ex: 1. Optics: light in two arms of an interferometer.

2. Quantum mechanics: Any superposition of two states

$$\begin{aligned} |\psi\rangle &= \alpha |a\rangle + \beta |b\rangle \\ &= |\alpha| |a\rangle + e^{i\phi} |\beta| |b\rangle \end{aligned}$$

### Multiple particles

$$|\psi\rangle = \left( |a\rangle_1 + e^{i\phi_1} |b\rangle_1 \right) \left( |a\rangle_2 + e^{i\phi_2} |b\rangle_2 \right) \dots \left( |a\rangle_n + e^{i\phi_n} |b\rangle_n \right)$$

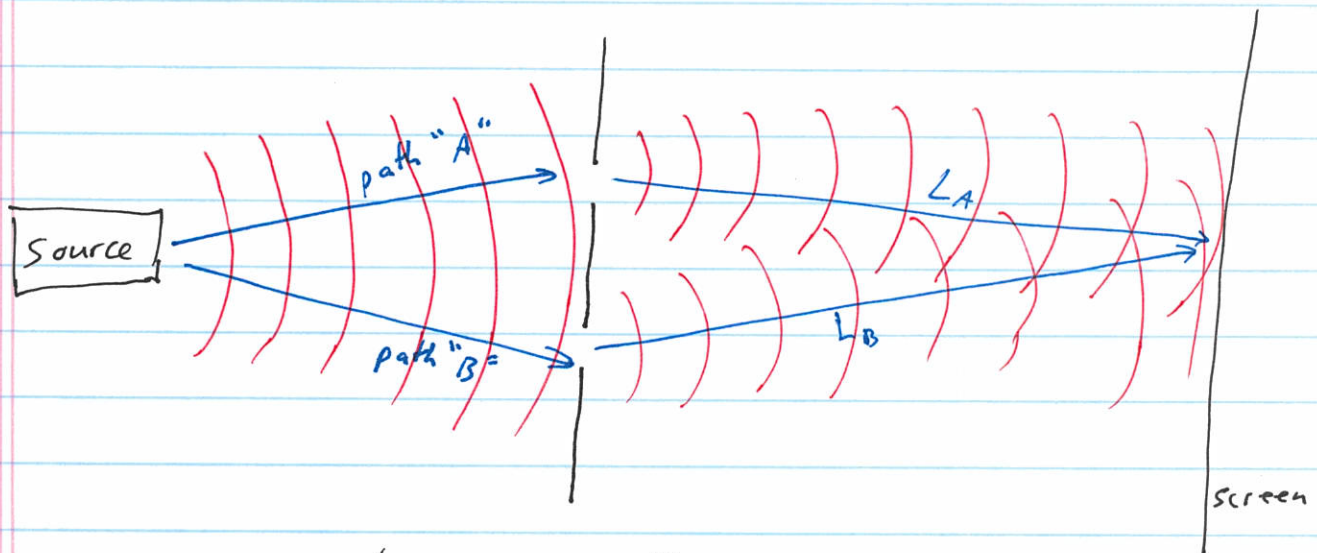
coherent:  $\phi_1 = \phi_2 = \dots = \phi_n$

incoherent:  $\phi_1 \neq \phi_2 = \dots \neq \phi_n$

## (II) Spatial Coherence

Different points of an optical wavefront share a definite, fixed phase relationship.

Young's Double slit experiment probes spatial coherence:



phase accumulated along path A =  $\phi_A = 2\pi \frac{L_A}{\lambda} = 2\pi [L_A \text{ mod } \lambda]$

phase accumulated along path B =  $\phi_B = 2\pi \frac{L_B}{\lambda} = 2\pi [L_B \text{ mod } \lambda]$

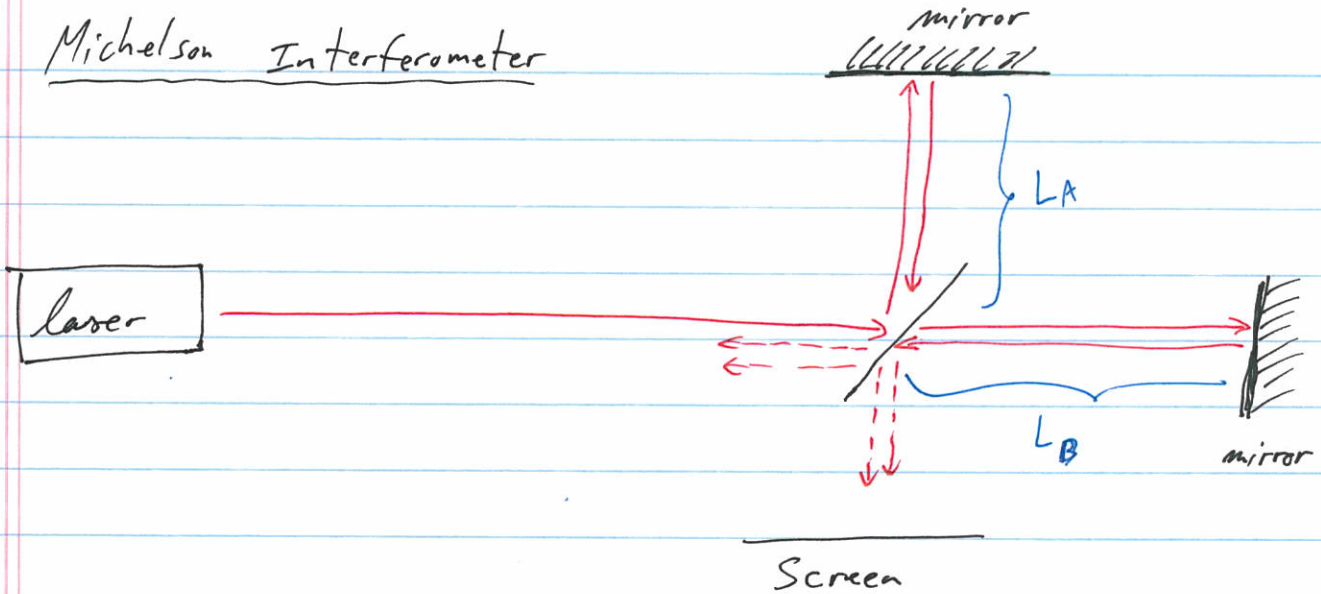
If  $\begin{cases} \phi_A - \phi_B \approx 0 \pm n2\pi & \Rightarrow \text{constructive interference} \\ \phi_A - \phi_B \approx \pi \pm n2\pi & \Rightarrow \text{destructive interference} \end{cases}$

Q: How did scientists do Young's double slit experiment without a laser?  
 [Thomas Young: 1773-1829]

If  $\phi_A$  or  $\phi_B$  has some phase jitter on it (maybe due to a local air density fluctuation), then  $\phi_A - \phi_B$  will vary in time.  
 $\hookrightarrow$  interference can wash out

Spatial coherence is straightforward to achieve/observe with laser, radio frequency, and thermal sources over short distances  
 (mm  $\rightarrow$  m)

## Michelson Interferometer



In class demonstration :

1 - show interference pattern

2 - Touch one of the mirrors to vary phase in one arm.

Question: How did Michelson perform the interferometer experiment without a laser?

$$\begin{aligned}\Delta\phi &= \phi_A - \phi_B = 2\pi \left[ 2(L_A \bmod \lambda) - 2(L_B \bmod \lambda) \right] \\ &= 2\pi \left[ 2(L_A - L_B) \bmod \lambda \right]\end{aligned}$$

In class demonstration : 3 - Show coherence length