#### **Today's Topics**

Wednesday, November 13, 2019 (Week 11, lecture 27) – Chapters 17, 18, 19, 22.

1. Solar fusion

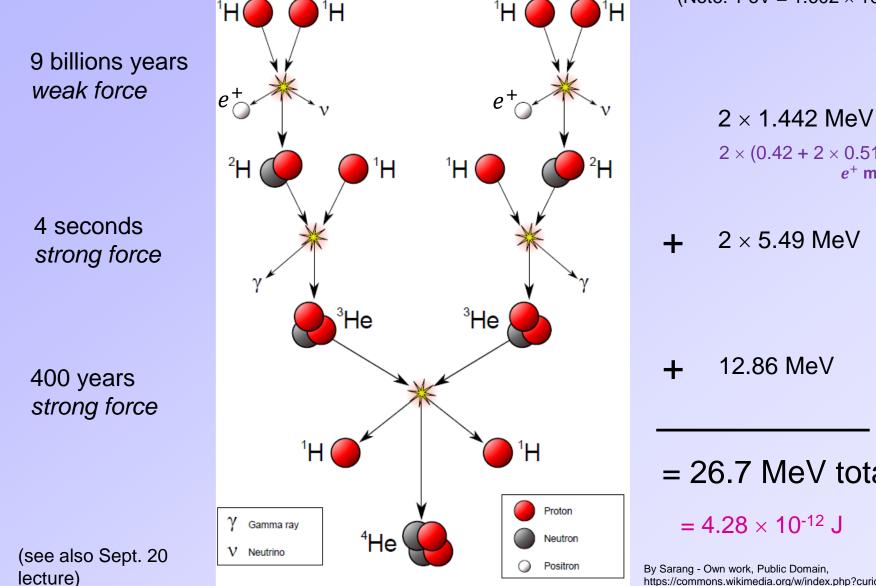
1. Overview of common stars

2. Luminosity vs mass

3. H-R diagram: main sequence stars

Reminder: Midterm on Monday, November 18, 2019.

# Solar Fusion: proton-proton chain



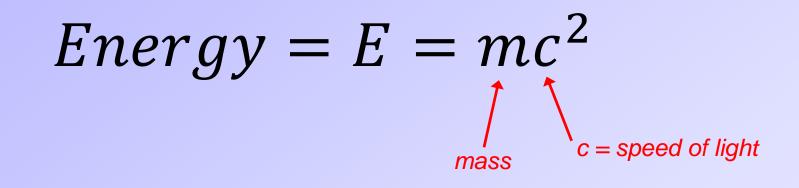
2 × (0.42 + 2 × 0.511) MeV  $e^+$  mass

(Note:  $1 \text{ eV} = 1.602 \times 10^{-19} \text{ J}$ )

 $2 \times 5.49$  MeV

= 26.7 MeV total

https://commons.wikimedia.org/w/index.php?curid=51118538



$$Energy = E = mc^{2}$$

$$\int_{mass} \int_{c = speed of light}$$

Example: Mass converted to energy in p-p fusion

$$m = \frac{E}{c^2} = \frac{4.28 \times 10^{-12}}{(3 \times 10^8)^2} = 4.76 \times 10^{-29} \text{ kg}$$

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Mass of a proton:  $m_p = 1.6726 \times 10^{-27}$  kg Mass of 4 protons:  $4 \times m_p = 6.6905 \times 10^{-27}$  kg

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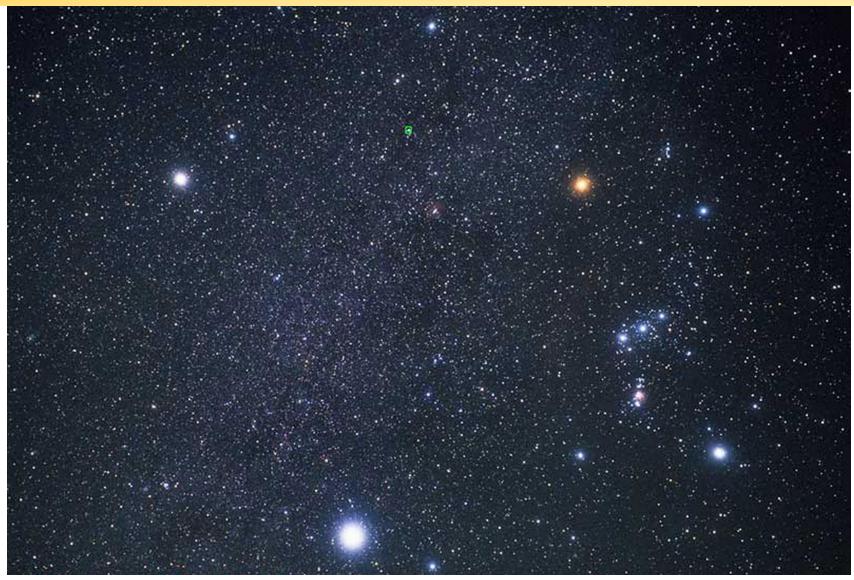
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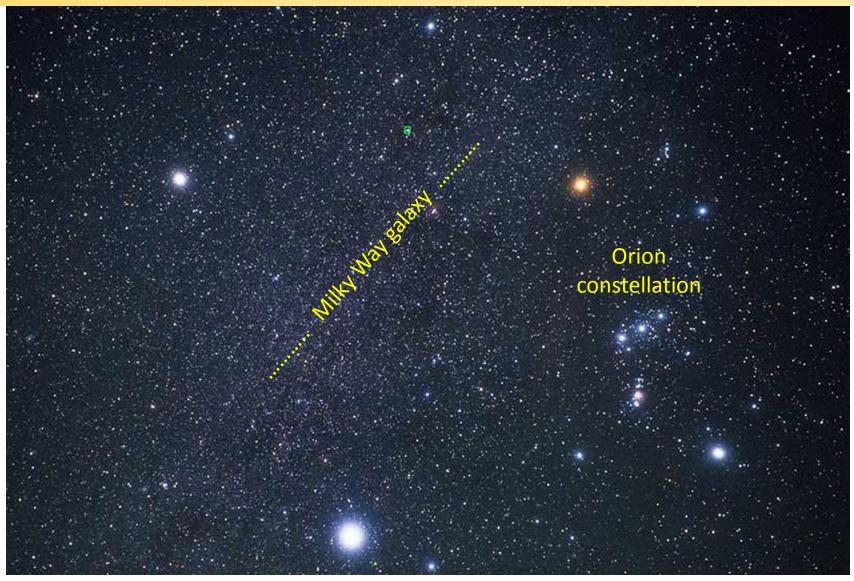
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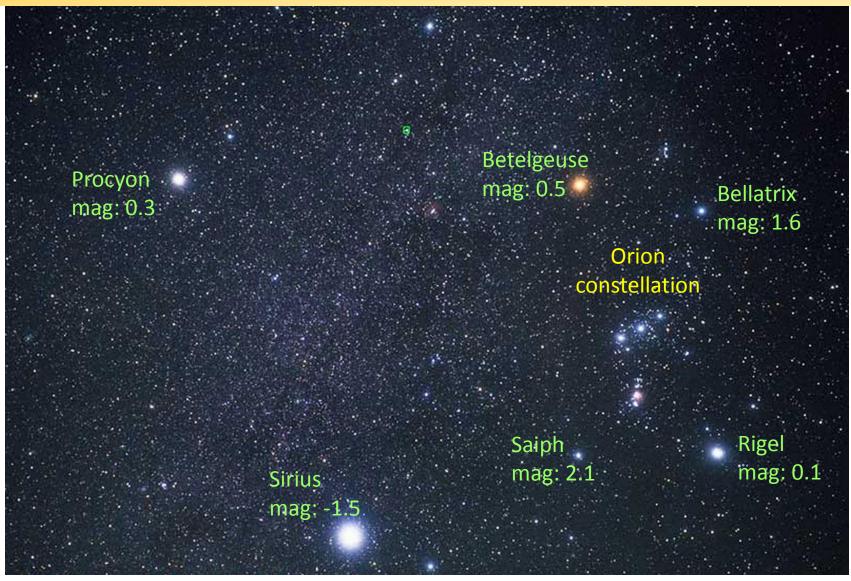
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Mass of a proton:  $m_p = 1.6726 \times 10^{-27}$  kg Mass of 4 protons:  $4 \times m_p = 6.6905 \times 10^{-27}$  kg Mass of <sup>4</sup>He nucleus:  $m_{He} = 6.6447 \times 10^{-27}$  kg

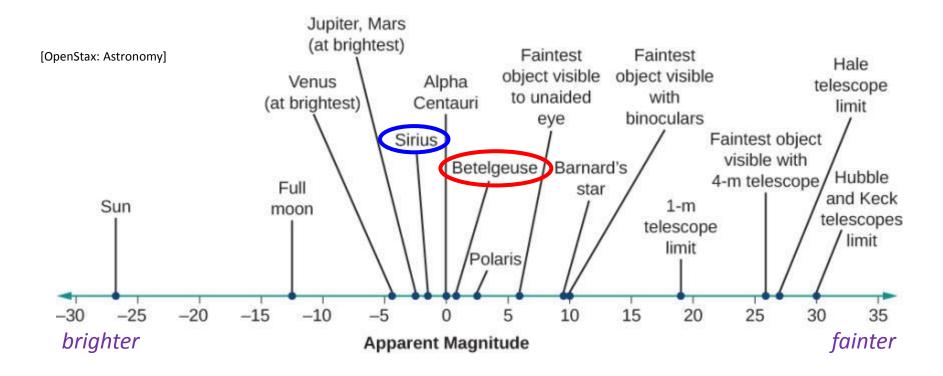
Note:  $4m_p - m_{He} = 4.65 \times 10^{-29}$  kg difference is due to two positrons !



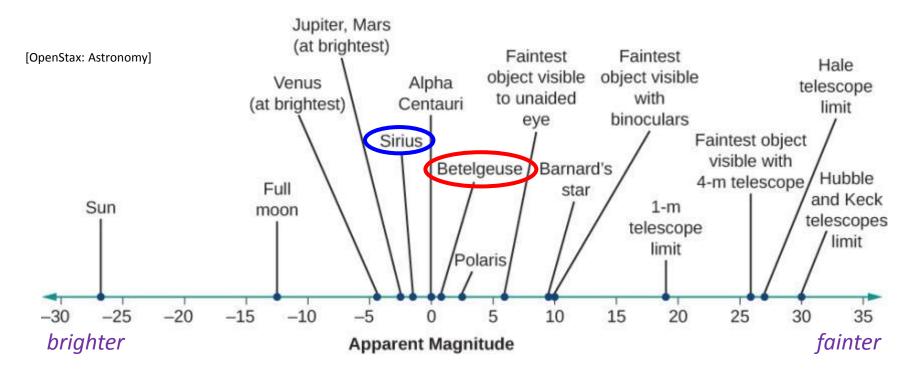




# **Apparent Magnitude** Logarithmic brightness scale



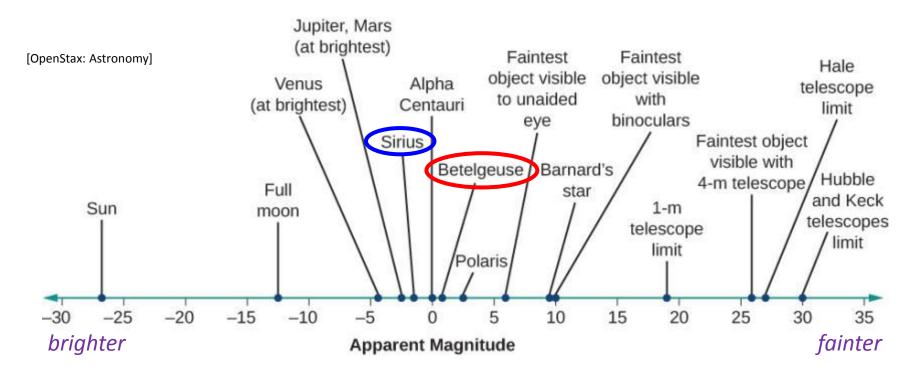
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Apparent **brightness** is proportional to optical energy/power incident on detector/eye.

Human eyes are logarithmic detectors of brightness, so they measure magnitude.

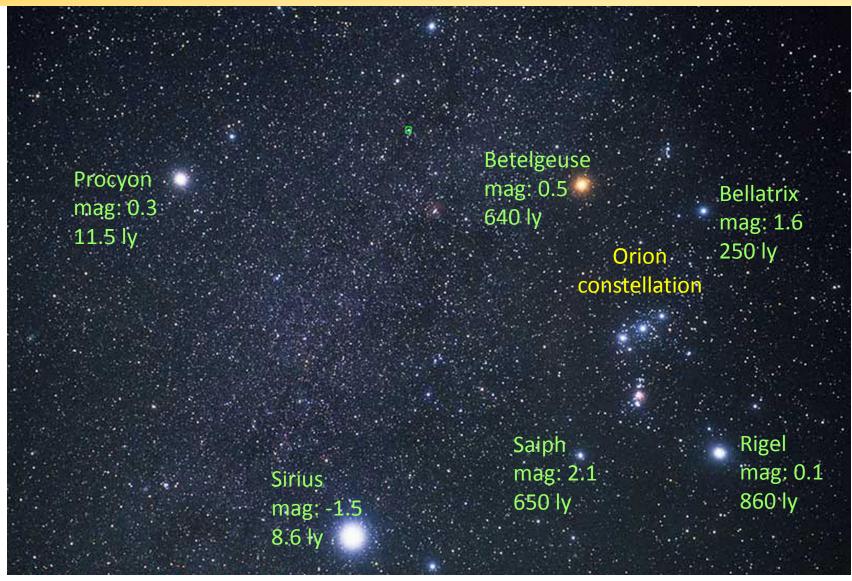
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$$\Delta$$
magnitude = m<sub>1</sub>-m<sub>2</sub> = 1 corresponds to a factor of 2.512 change in brightness  
 $\Delta brightness = \frac{b_2}{b_1} = 2.512^{\Delta m} = 2.512^{(m1-m2)}$ 



#### **Apparent Brightness vs Luminosity**

Luminosity (definition) Total power output of a star.



[By NASA, ESA, H. Bond (STScI), and M. Barstow (University of Leicester)]

**Distance of Star:** The farther away a star is, the dimmer it will appear.

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apparent brightness 
$$\propto \frac{Luminosity}{distance^2}$$

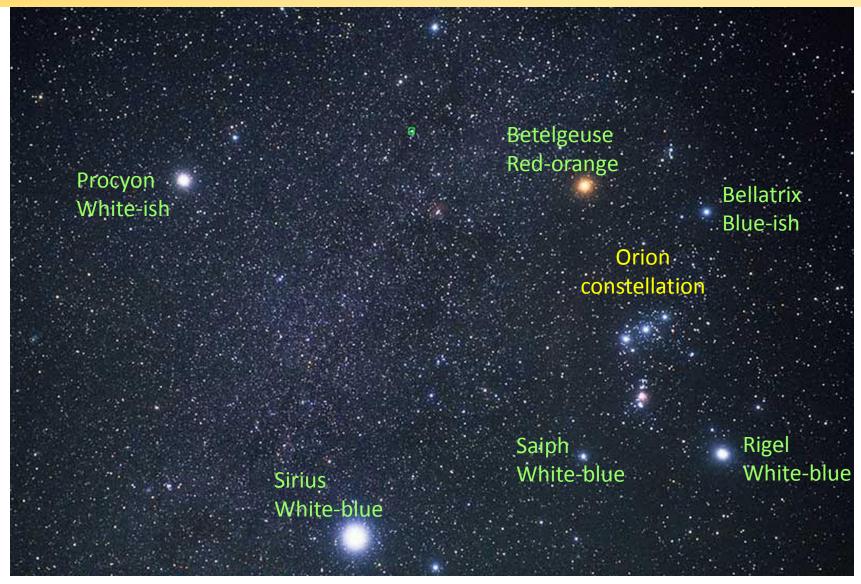
#### **Dim Stars**

A star may appear **dim** because it has **low luminosity**, or/and because it is **further away**.

#### **Bright Stars**

A star may appear **bright** because it has **high luminosity**, or/and because it is **closer** to us.

#### **Star Color**



# **Star Color = Temperature**

Star Color	Approximate Temperature	Example
Blue	25,000 K	Spica
White	10,000 K	Vega
Yellow	6000 K	Sun
Orange	4000 K	Aldebaran

[OpenStax: Astronomy]

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#### Star light is blackbody radiation

Star color follows roughly from Wien's law for peak wavelength:  $\lambda_{max, nm}$ 

 $\lambda_{max,nm} = \frac{2.9 \times 10^6}{T}$ 

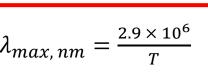
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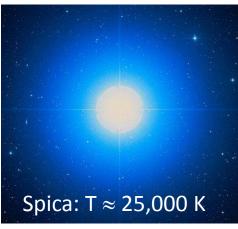
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[astronomytrek.com/star-facts-spica]







[Wikipedia: Skatebiker]

[Wikipedia: Giuseppe Donatiello]

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Stellar luminosity is given by

*Luminosity* = *Output Power* = *Intensity* × *Surface Area* 

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Intensity = 
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The surface area of a star is related to its radius, i.e. size:

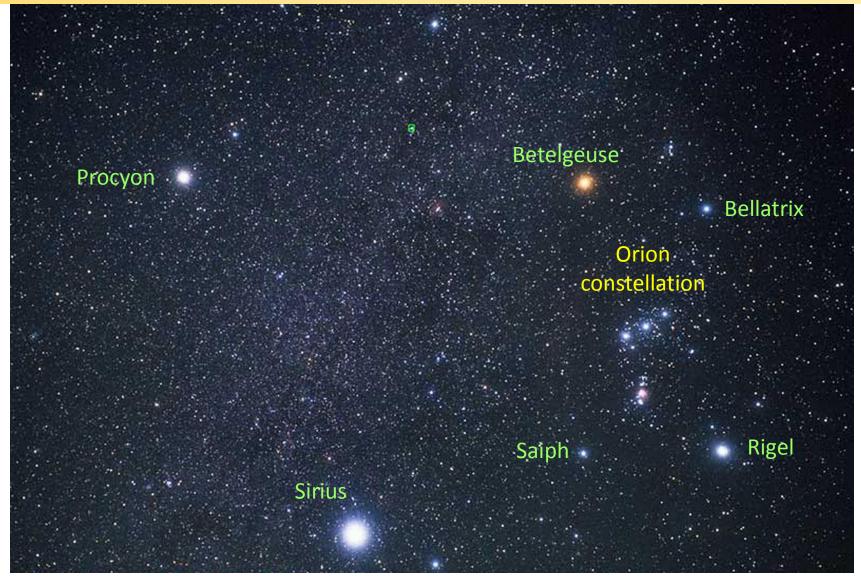
Surface Area =  $4\pi R^2$ 



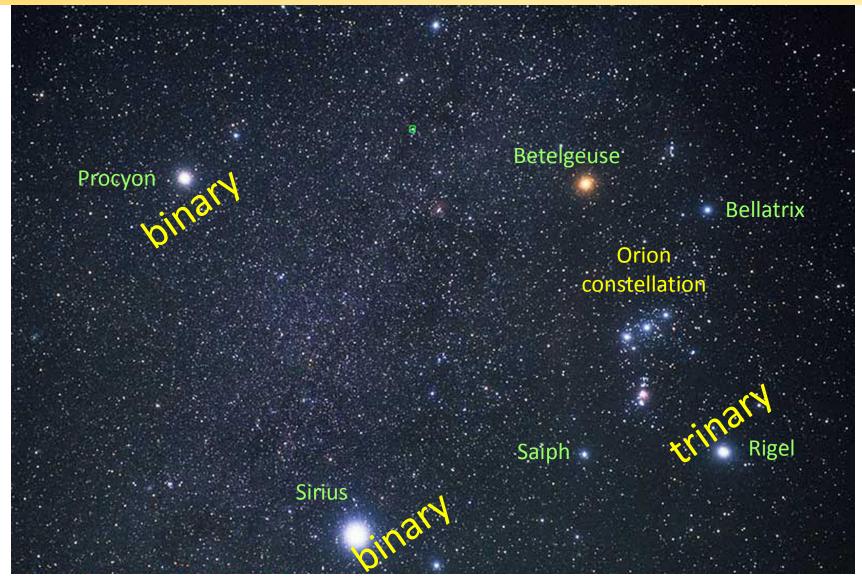
## Stellar Census → Stellar Statistics

Milky Way galaxy (near/short-infrared: 1.25  $\mu m$ , 1.65  $\mu m$ , 2.15  $\mu m$ ) European Southern Observatory

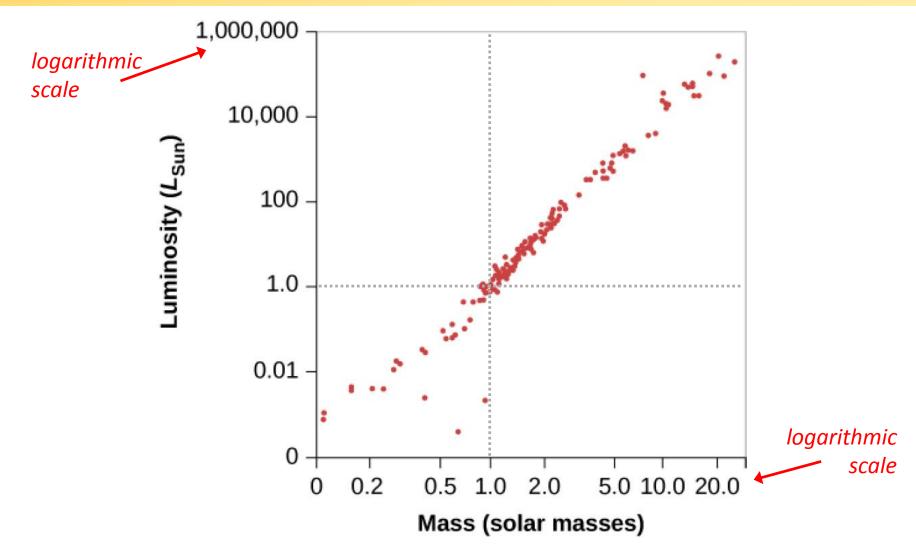
## **About Half of "Stars" are Binary/Trinary Stars**



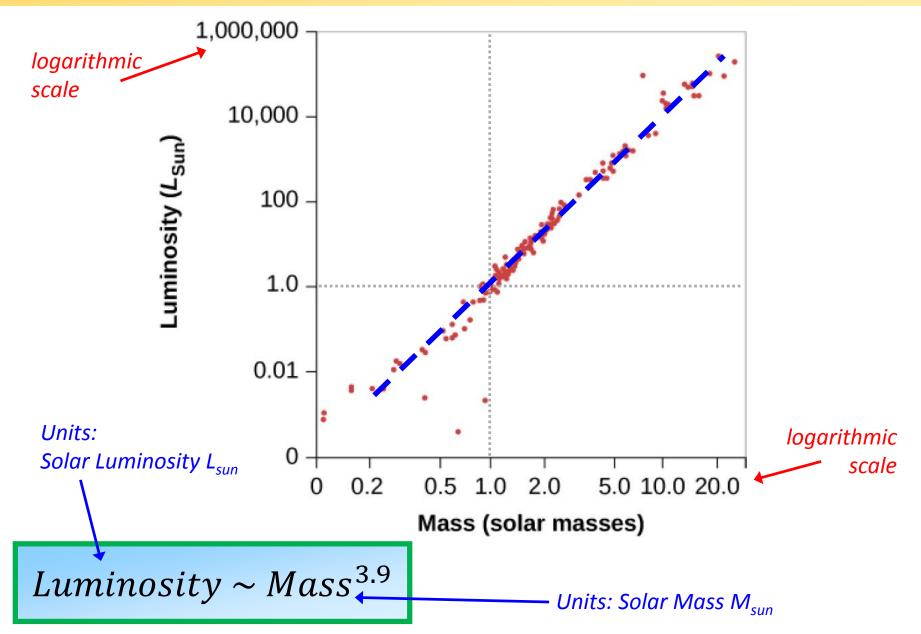
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#### **Mass-Luminosity Relation**

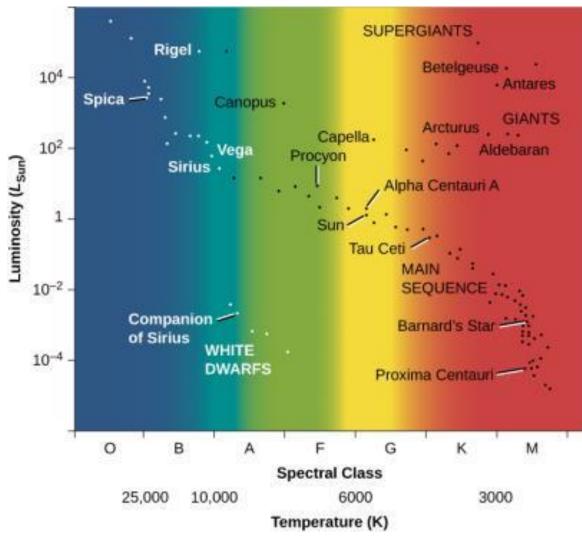


#### **Mass-Luminosity Relation**



# Temperature-Luminosity Relation H-R diagram

#### (Hertsprung-Russell diagram)



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