

# Today's Topics

Monday, February 23, 2026 (Week 5, lecture 13) – Chapter 6.

A. Reflecting Telescope

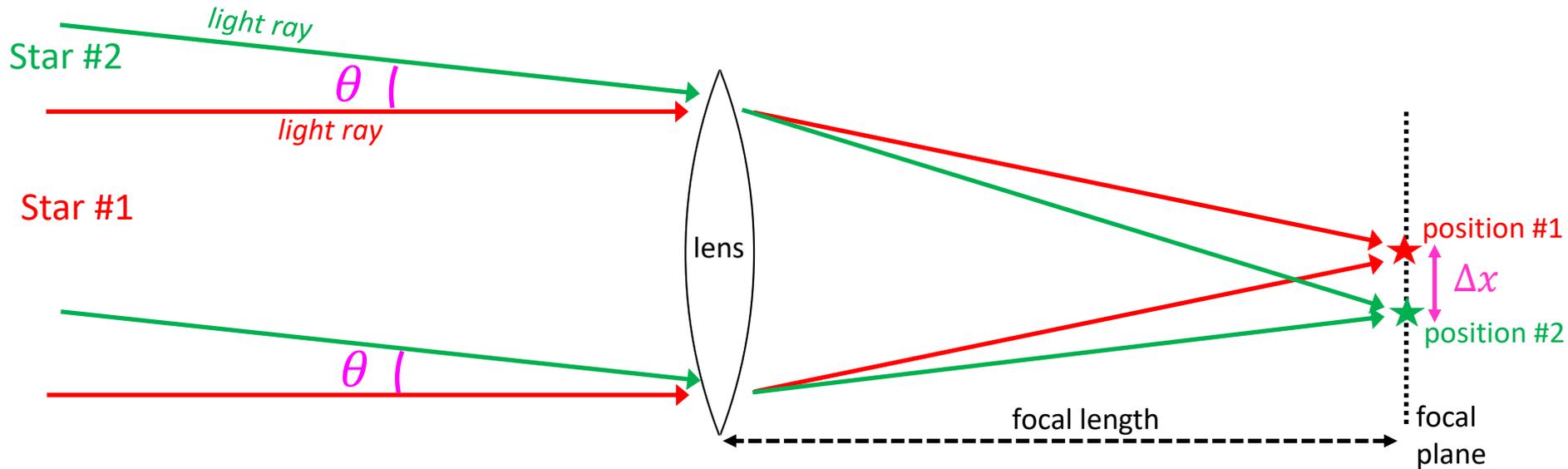
B. Resolving power

C. Adaptive Optics

**Problem Set #5** is due on ExpertTA on Friday, March 6, 9:00 AM

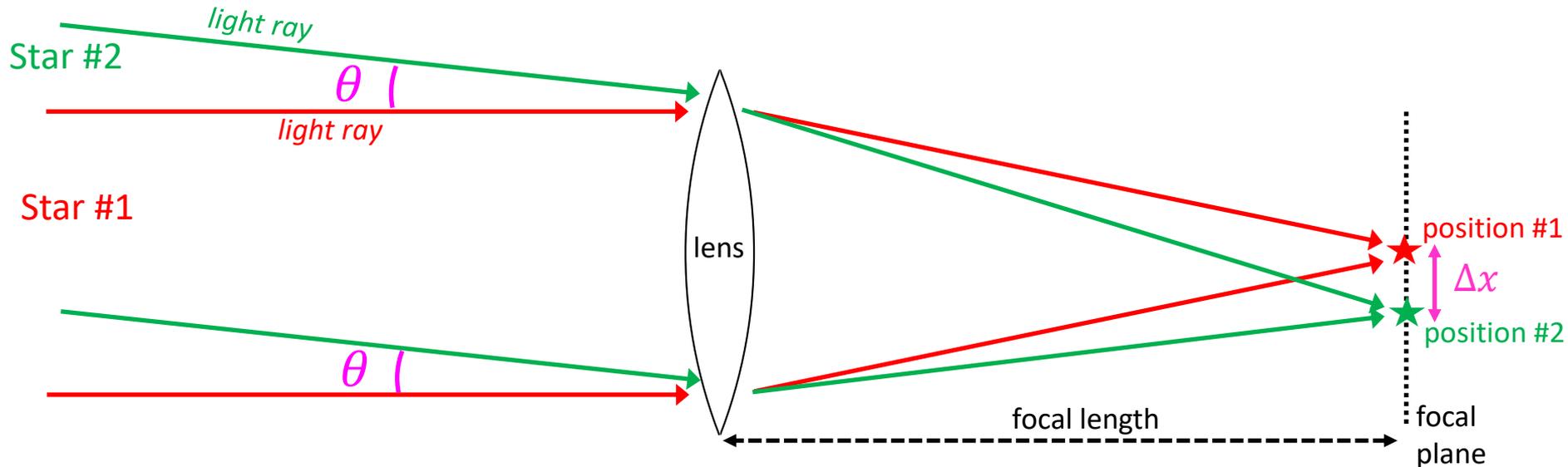
# Stellar Imaging Basics: Lens

**Basic idea:** You want to convert a light ray **angle** from a star into a **position**.



# Stellar Imaging Basics: Lens

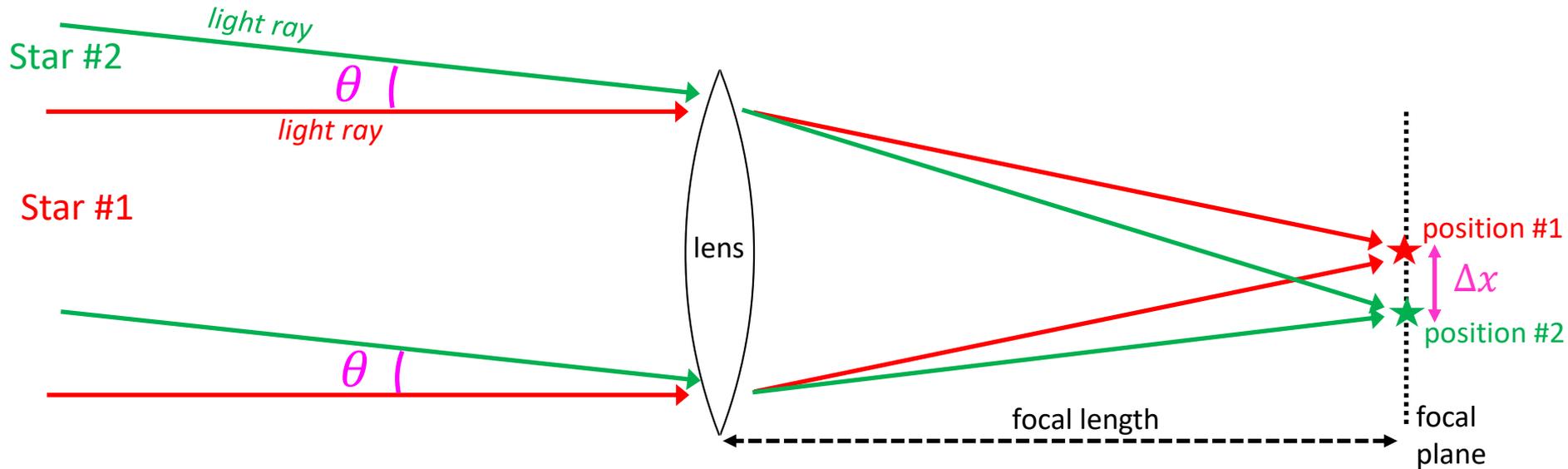
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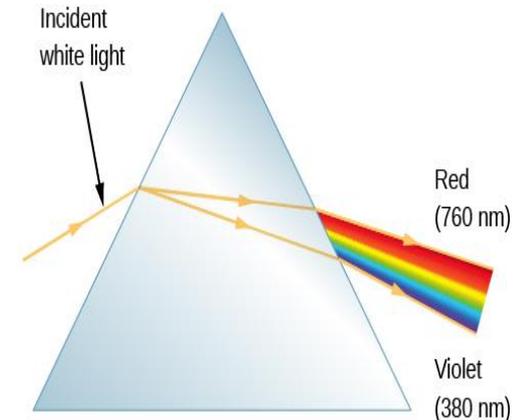
- Bigger lens collects more light.
  - You can see dimmer stars and further away stars.
- Magnification =  $\Delta x$  gets bigger (for a given  $\theta$ ).
  - You can distinguish between two very close feature.
- Lens subtly distort the image.
  - chromatic aberrations, glass defects, large lens sag.

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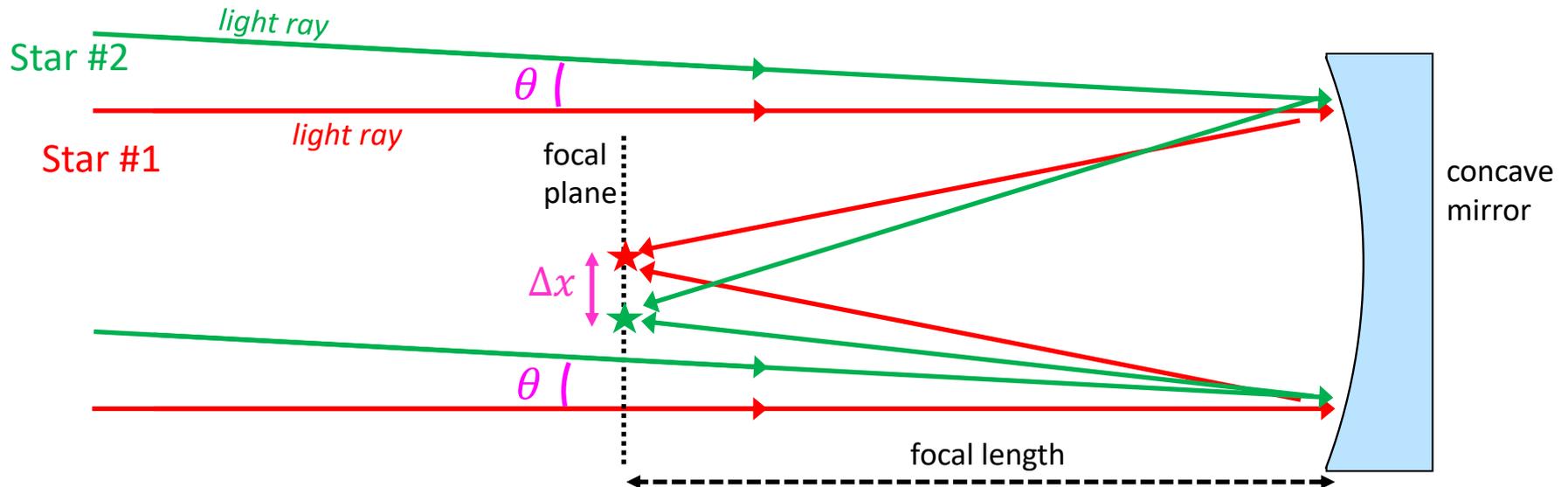


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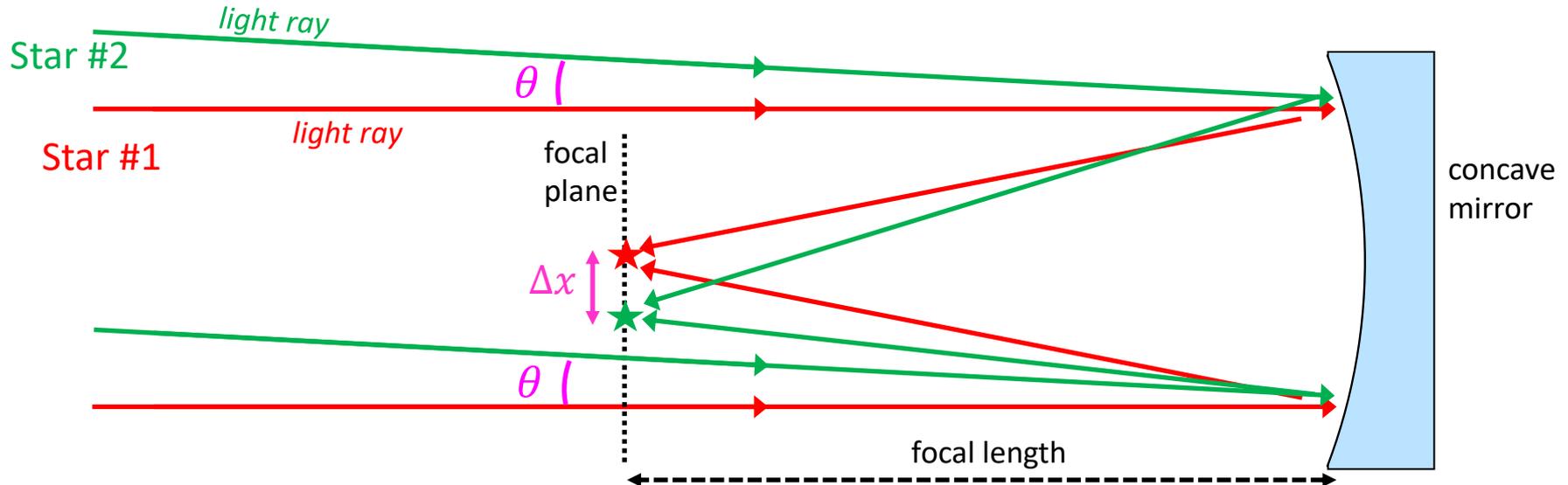
# Stellar Imaging Basics: Mirrors

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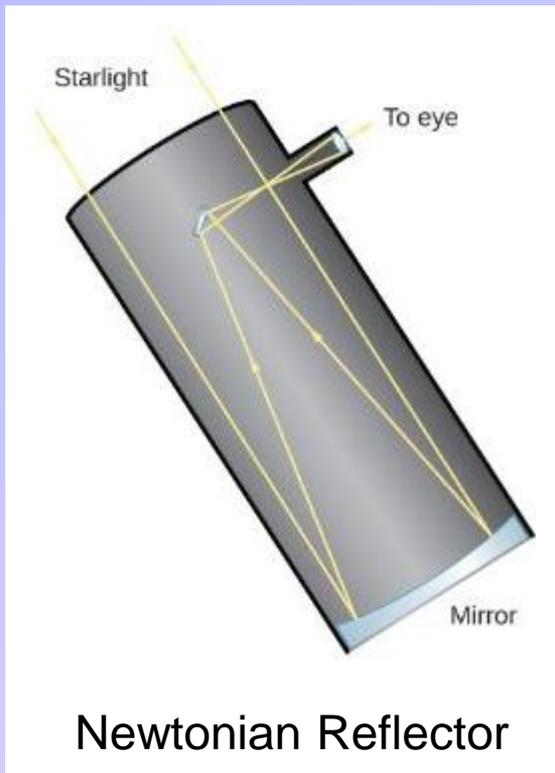


- Bigger mirror collects more light.
  - You can see dimmer stars and further away stars.
- Magnification =  $\Delta x$  gets bigger (for a given  $\theta$ ).
  - You can distinguish between two very close feature.
- Mirrors can provide near zero distortion.
  - no chromatic aberrations, no glass defects, much less large mirror sag.

# Reflecting Telescope

A **large curved mirror** collects the light and then focuses it onto a secondary smaller mirror.

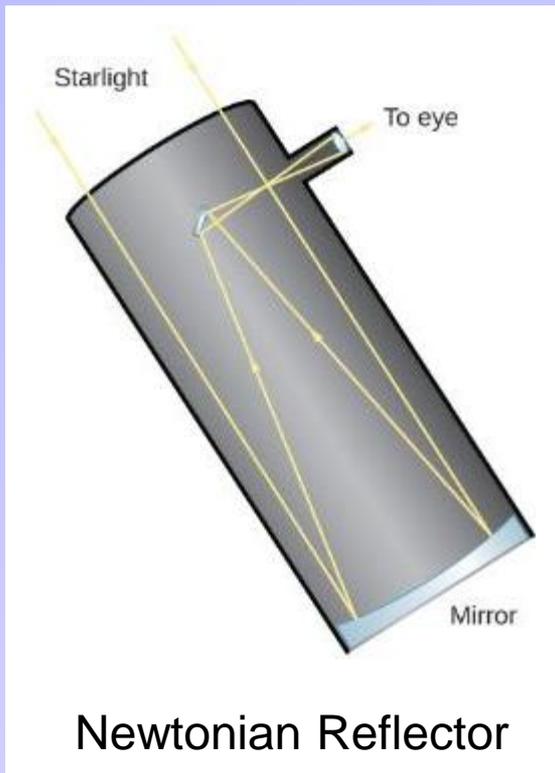
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## Benefits

- No chromatic aberrations.
- Glass defects do not matter.
- Large mirror can be supported across its entirety.
  - Sag is less of a problem.

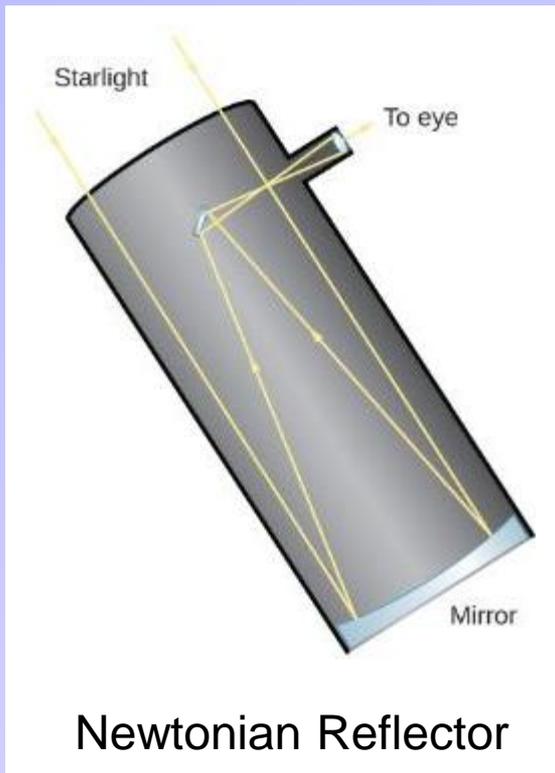
## Drawbacks

- Open to air: more cleaning.
- Secondary mirror and support structure introduce diffraction effects from their shadows.

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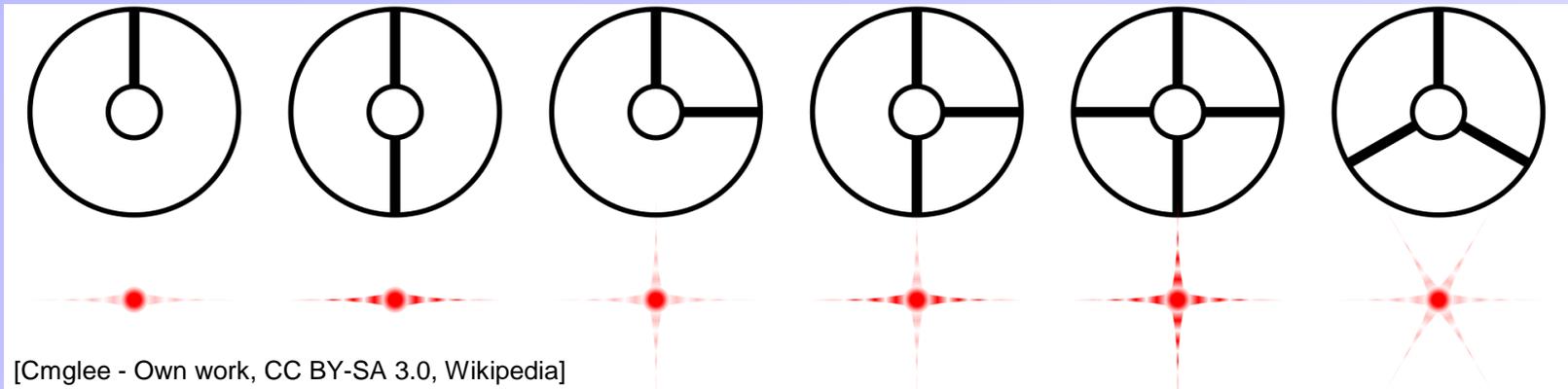
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**Almost all scientific telescopes are reflectors.**

# Star Spikes

Shadow from support structure for secondary mirror generates “star spikes”.

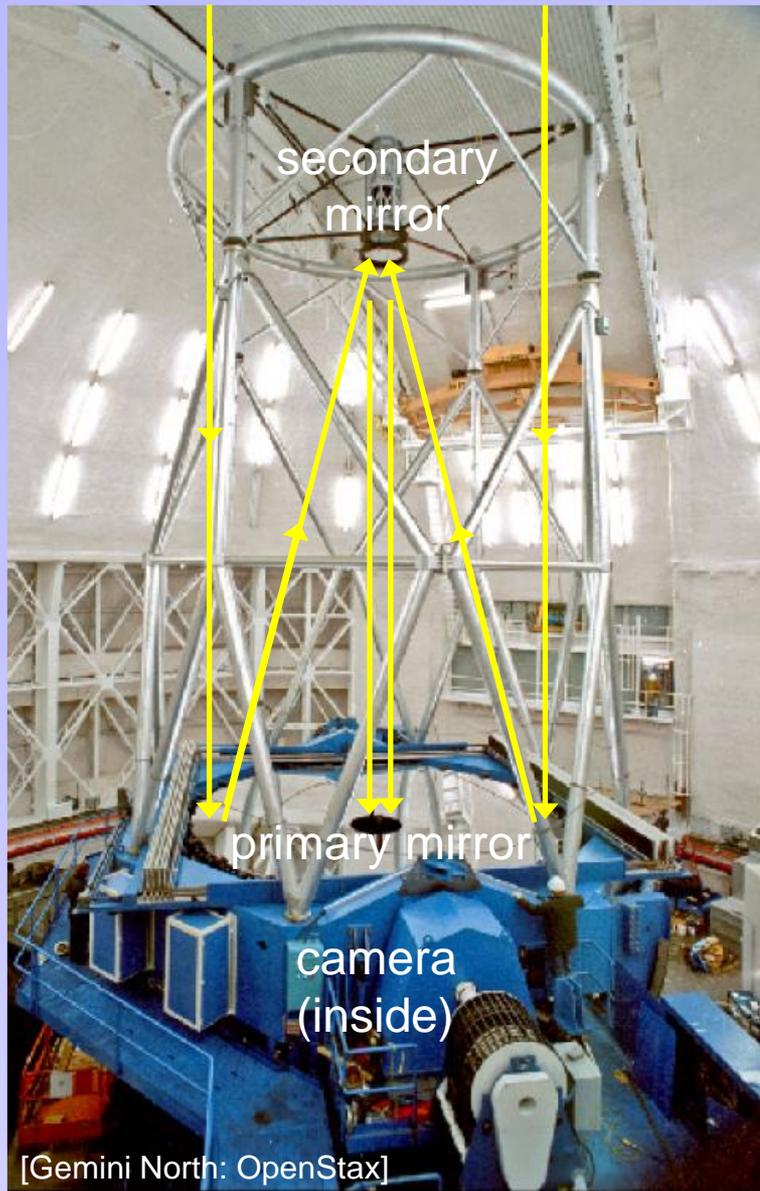


Star Spikes from James Webb Space Telescope image (Westerlund 1 super star cluster).



Star Spikes from a Hubble Space Telescope image (NGC 6397).

# Single Mirror Telescopes

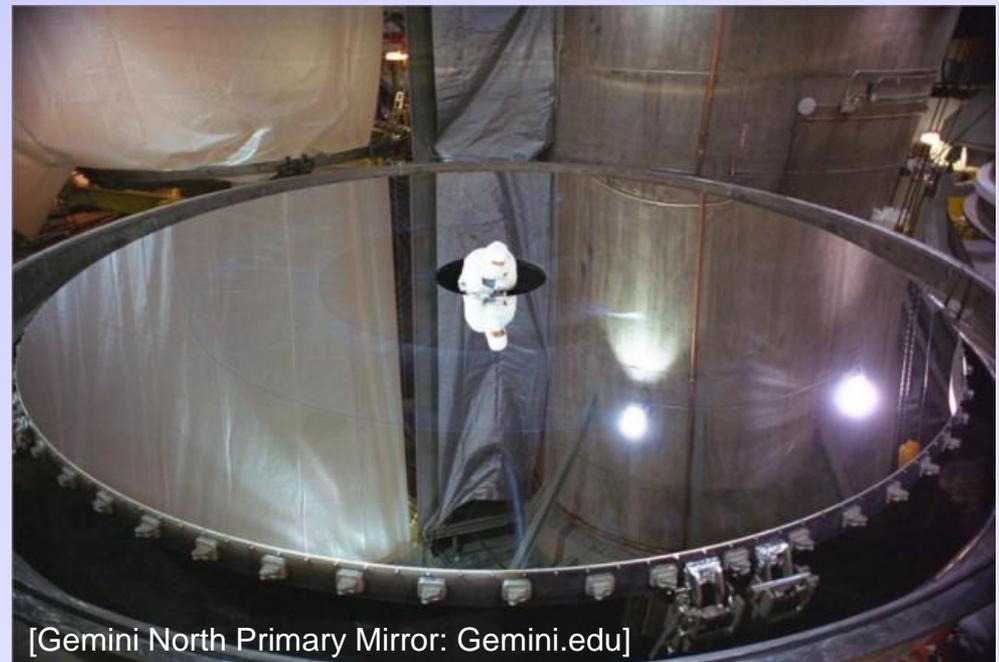


The Gemini telescopes are some of the largest single mirror telescopes.

→ 8.1 m (26 ft) primary mirror.

→ 1 m secondary mirror.

→ Locations: Hawaii & Chile



# Liquid Mirrors

**Fact:** A rotating liquid has a parabolic surface (under gravity).

→ exactly the surface needed for a telescope.

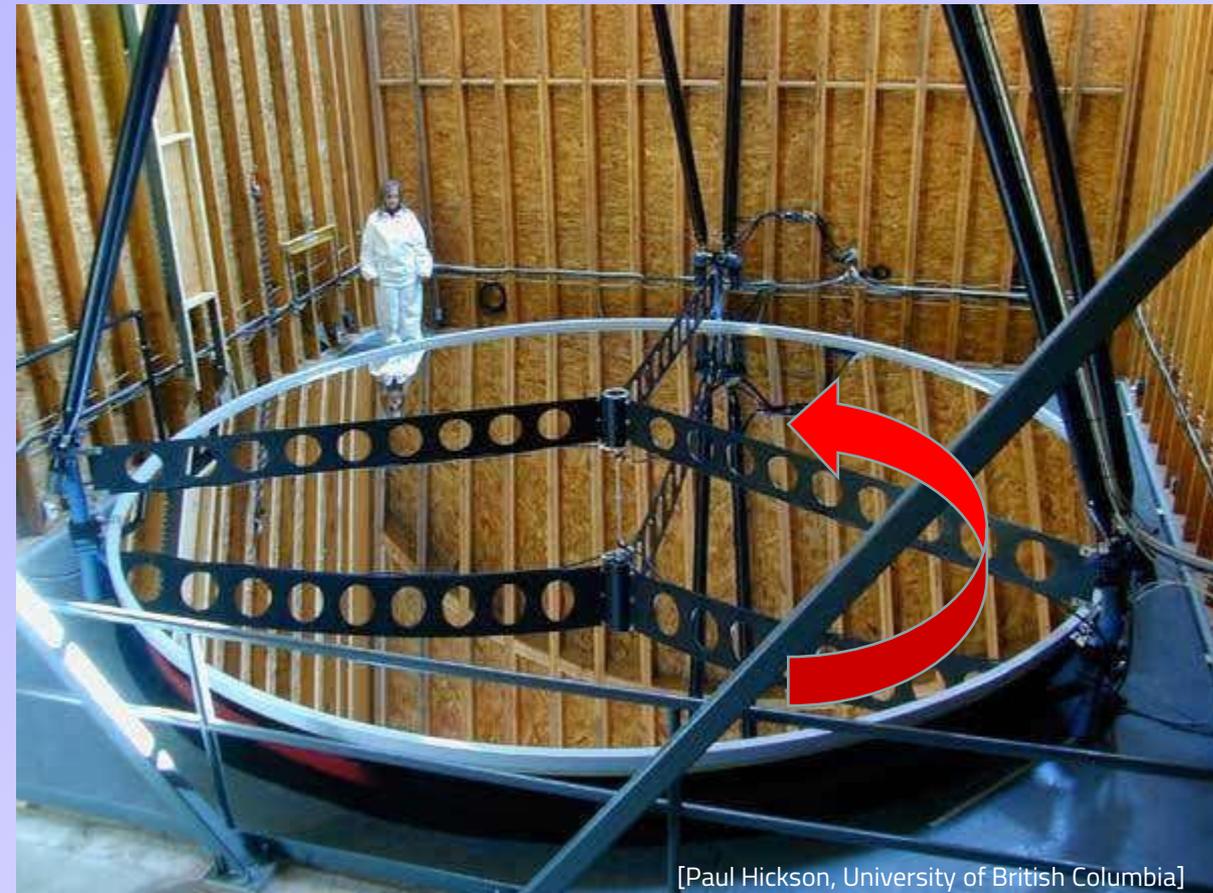
→ Rotating liquid mercury makes an excellent mirror.

## Benefits:

- About 1/10th the cost of a solid mirror.
- Much lighter than a solid mirror.
- Good for star surveys.

## Downsides

- Telescope must be pointed vertically upwards.
- Limited star tracking.
- Mercury is toxic.



[Paul Hickson, University of British Columbia]

*Large Zenith Telescope: 6 m diameter.*

# Segmented Telescopes

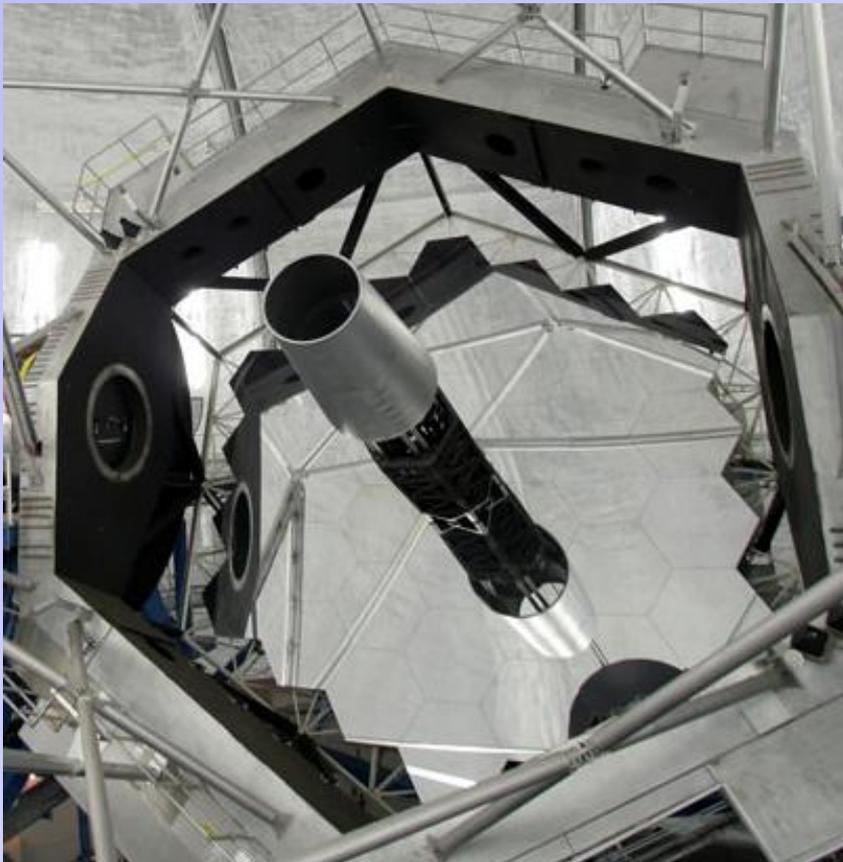
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*36-segment mirror of the Keck telescope (Hawaii)*

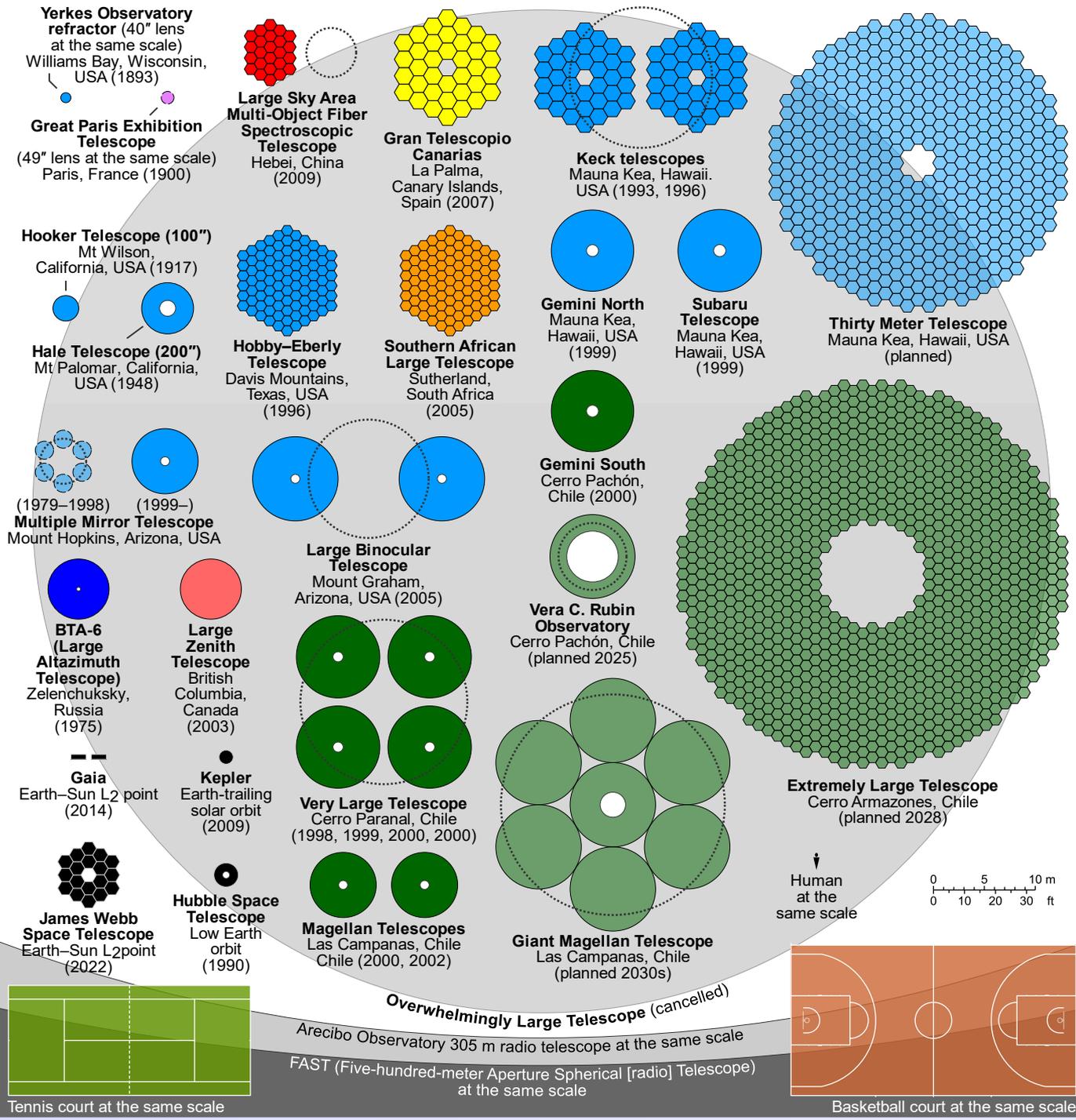
[by SiOwl - Own work, CC BY 3.0, Wikipedia]



[NASA, Wikipedia]

*18-segment mirror of the future James Webb Space Telescope.*

# Comparison of Big Telescopes

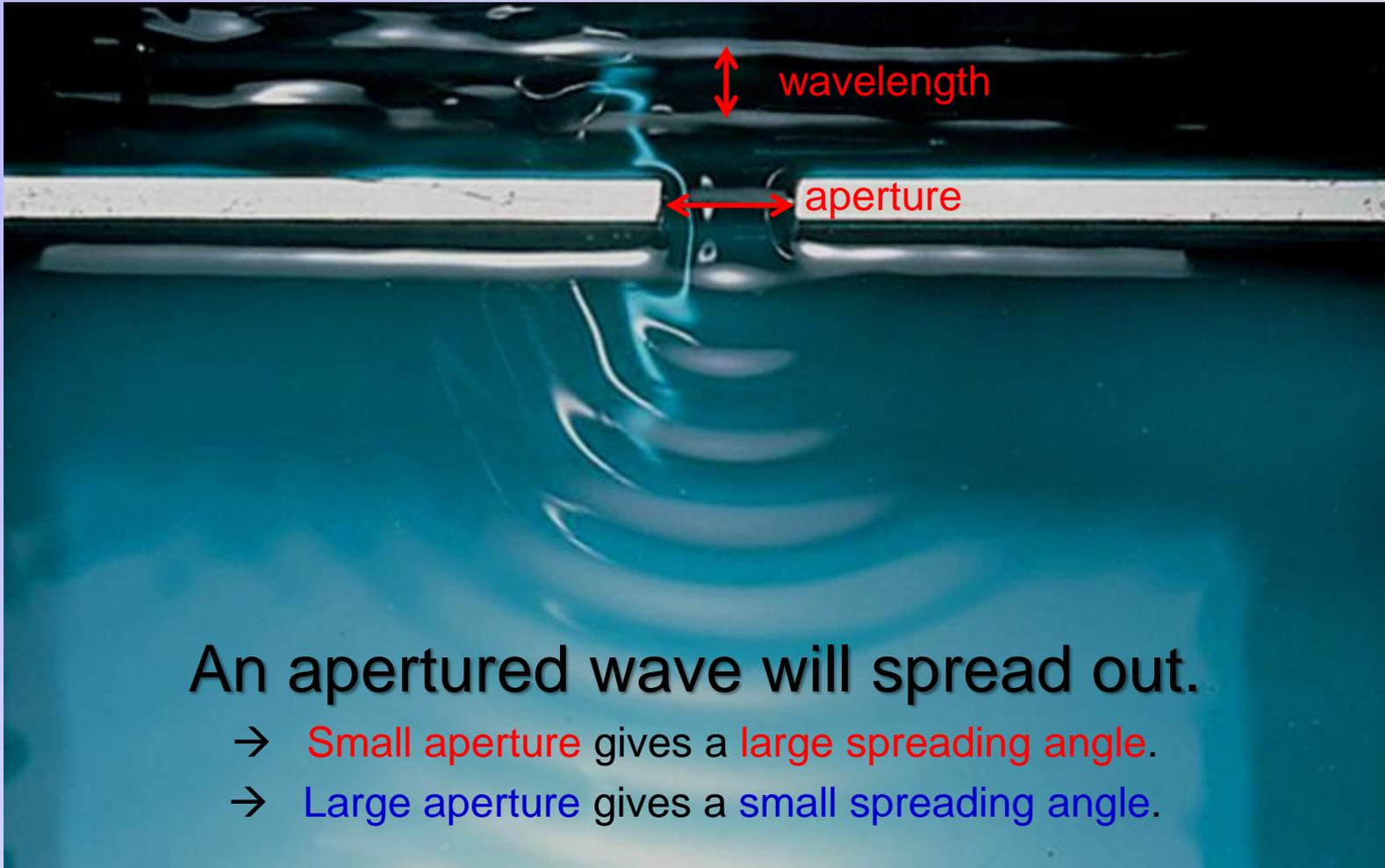


[Wikipedia: By Cmglee; data on holes in mirrors provided by an anonymous user from IP 71.41.210.146]

# Angular Resolution of a Telescope

(i.e. what's the smallest angular separation a telescope can measure)

# Diffraction



An apertured wave will spread out.

- Small aperture gives a large spreading angle.
- Large aperture gives a small spreading angle.

# Resolving Power

The minimum resolvable angle is fixed by the aperture of the telescope, i.e. the mirror size.

For objects that are really close together, magnifying the image cannot help resolve two objects right next to each other.

→ The spot size is magnified the same as the separations.



×1

×2

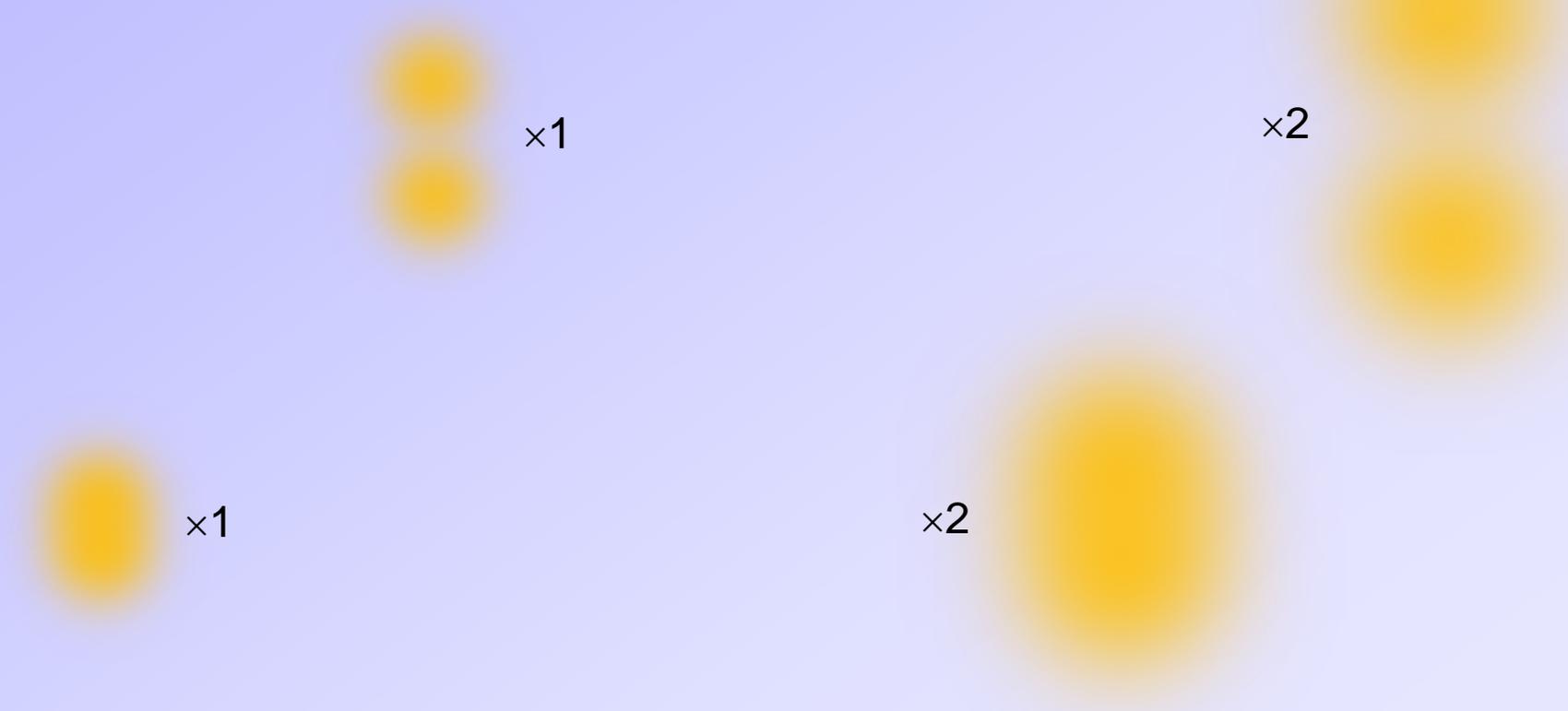


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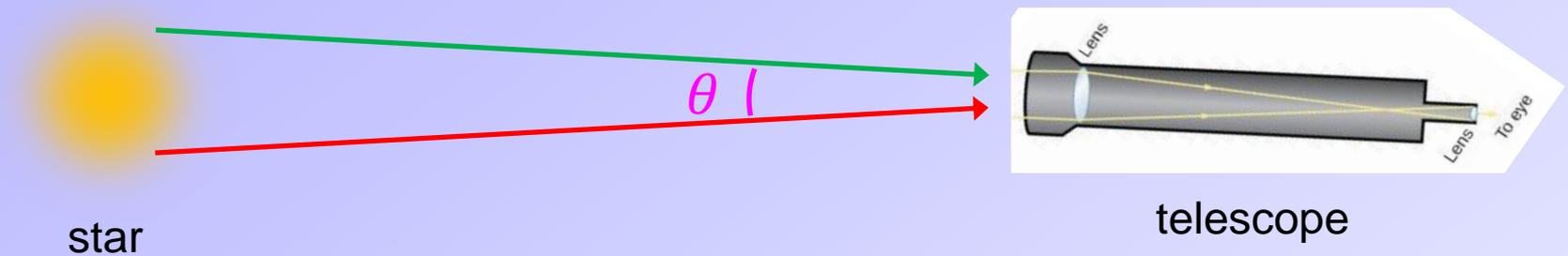
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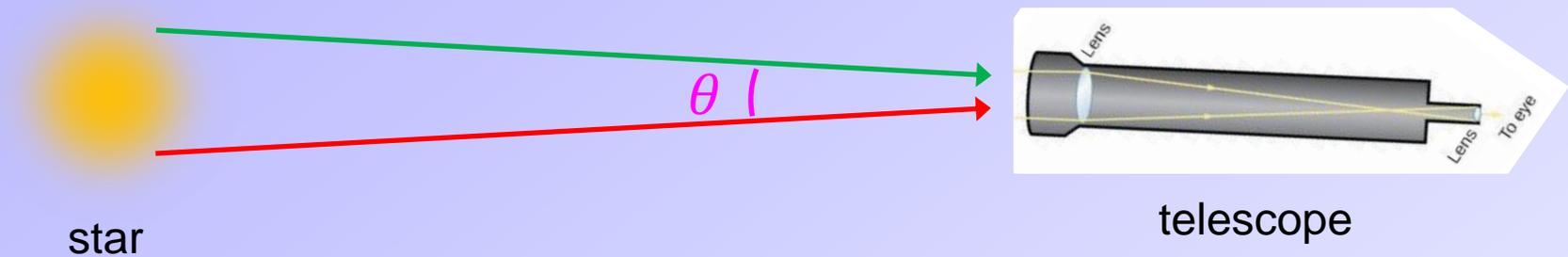
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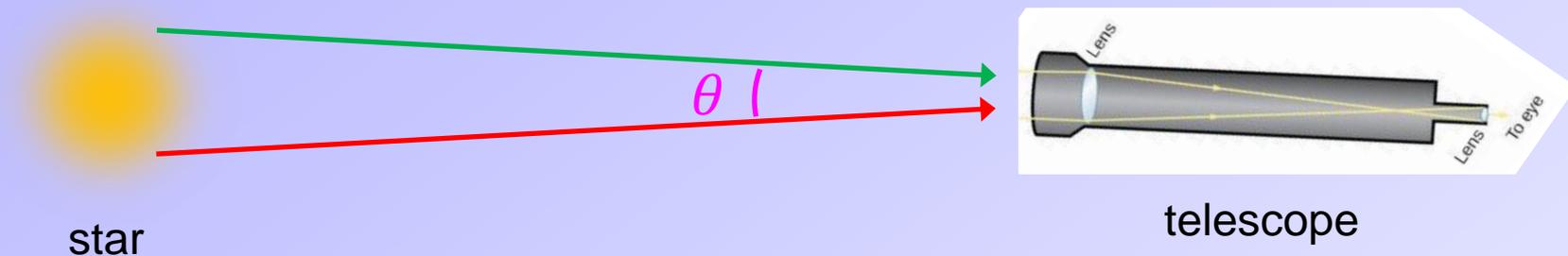
The **angular resolution** of a telescope, i.e. resolving power, is given by:

$$\text{SI units: } \theta_{min} = 1.22 \frac{\lambda}{D}$$

Diagram annotations: A red arrow points from the word "radians" to the  $\theta_{min}$  term. Another red arrow points from the text "wavelength in meters" to the  $\lambda$  term in the numerator.

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radians

wavelength in meters

$$\text{More useful units: } \theta_{min, \text{arcsecond}} = 0.000252 \frac{\lambda_{nm}}{D_m}$$

wavelength in nanometers

diameter in meters

angular resolution in arcseconds

# What's an arcsecond ?

There are “ $2\pi$ ” radians in a circle

$$1 \text{ degree} = 1/360\text{th of a circle} = 1 \times \frac{2\pi}{360} = 0.017453 \text{ rads}$$

1 arcminute = 1/60th of a degree

1 arcsecond = 1/60th of 1 arcminute = 1/3600th of a degree

1 milli-arcsecond = 1 mas = 1/1000th of 1 arcsecond

1 micro-arcsecond = 1  $\mu$ as =  $1/10^6$  of 1 arcsecond

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## Examples

Angular size of **Moon** = 31 arcminutes = 31' ~ 0.5°

Angular size of **Jupiter** = 30 – 50 arcseconds = 30'' – 50''

Angular size of **Proxima Centauri** = 0.001'' = 1 mas (nearest star: 4.2 ly)

Angular size of **Betelgeuse**  $\simeq$  0.05'' = 50 mas (very large star: 640 ly)

**PolleEv Quiz:** [PolleEv.com/sethaubin](http://PolleEv.com/sethaubin)

# Adaptive Optics

(i.e. the benefits of deformable mirrors)

# Atmospheric Turbulence

## Problem

[Recall: Gemini Telescope has an angular resolution of  $\theta_{min} \simeq 0.016''$ ]

Atmospheric turbulence limits optical angular resolution to  $0.5''$   
(0.5 arcseconds)

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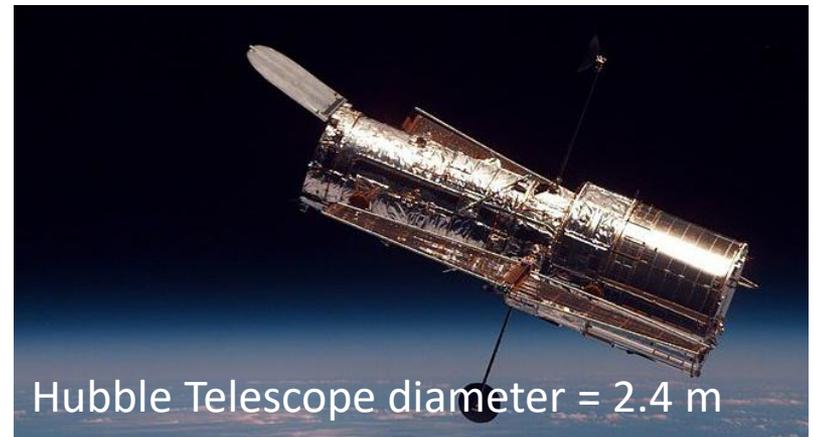
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- Put telescope in space ... very expensive, difficult.



Hubble Telescope diameter = 2.4 m

[OpenStax, NASA]

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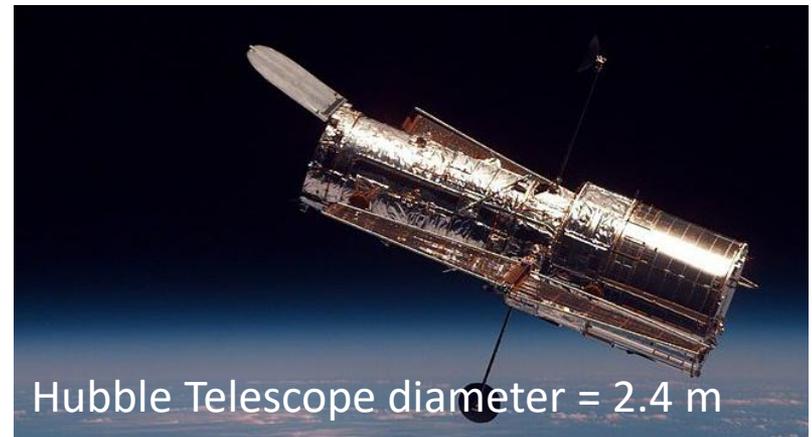
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## Solution #1

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## Solution #2

- Adaptive optics
  - Account for atmospheric fluctuations and remove effect from image.
- Keep telescope on ground ... less expensive, but challenging.



Hubble Telescope diameter = 2.4 m

[OpenStax, NASA]

# Adaptive Optics

## Basic Idea

- Take a point-like star (very far away) but close to the object you want to image.
- The shape of the “guide star” fluctuates / ”twinkles” due to atmospheric turbulence.
- **Actively deform your mirror** (slightly) to eliminate shape fluctuations.
  - Guide star becomes a point star now (due to mirror deformation feedback).
  - Often deform the secondary mirror.
  - Feedback deformation rate: 100-1000 Hz.
- The main object becomes undistorted.

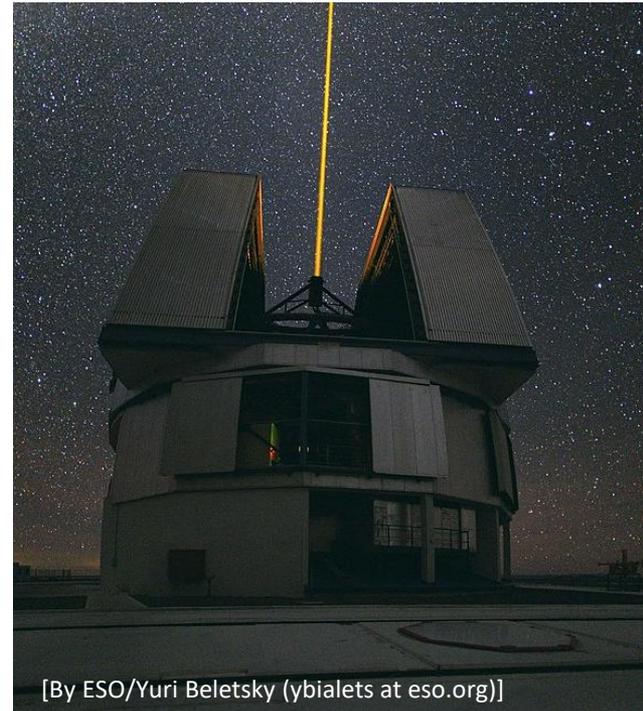
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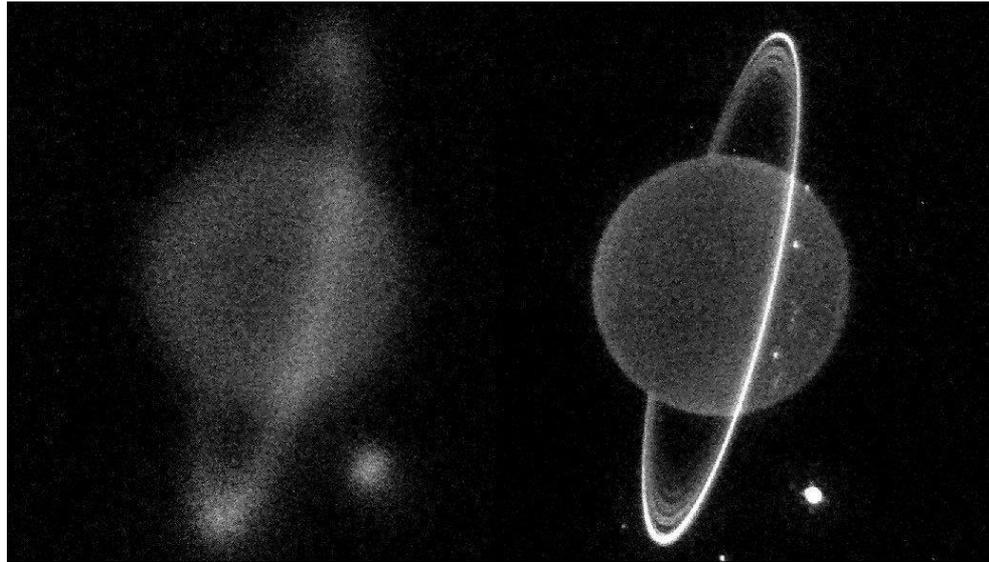
## Laser Guide Star

- If there is no nearby point-like star, then a laser can create an **artificial guide star**.
- The laser excites **sodium** atoms in the upper atmosphere (altitude >50 km) to create artificial “star.”



[By ESO/Yuri Beletsky (ybialets at eso.org)]

# Adaptive Optics Images



without AO

with AO

Planet: Uranus  
(it has rings!)

[by Heidi B. Hammel and Imke de Pater]



Milky Way  
center

Keck/UCLA Galactic Center Group

# Adaptive Optics: Past & Present

## History

- Developed by astronomy & military communities.
- First proposed in 1953 by Horace Babcock (astronomer).
- Robert Leighton (CalTech) implemented the first system in 1957.
- 1970s: first wave of large scale use in astronomy.
- **Present:** Adaptive optics are standard equipment at large observatories



[Wikipedia: ioerror - Flickr, CC BY-SA 2.0]

*Freeman Dyson, IAS Princeton  
(JASON: developed theory)*



[UCSC website]

*Claire Max, UC Santa Cruz  
(JASON: laser guide stars)*

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(JASON: developed theory)



Claire Max, UC Santa Cruz  
(JASON: laser guide stars)

## Present

- Gemini telescopes have an angular resolution of  $\theta_{min} \simeq 0.05''$  in the near-IR (1.6  $\mu\text{m}$ ).
- Gemini telescopes uses **5 laser guide stars** and 3 deformable mirrors !!!
- Adaptive optics work best in the infrared (competitive with space-based telescopes).
- For visible light, space-based telescopes have better angular resolution.

[In theory:  $\theta_{min} \simeq 0.016''$ ]