

Wednesday, February 3, 2021

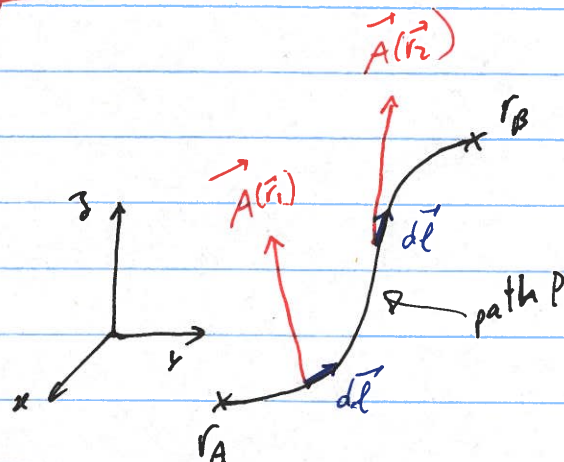
## V Integral Theorems

### A - Gradient Theorem

Consider a vector field  $\vec{A} = \vec{\nabla} f(\vec{r})$ , then

$$\int_{\vec{r}_A}^{\vec{r}_B} \vec{A} \cdot d\vec{\ell} = \int_{\vec{r}_A}^{\vec{r}_B} (\vec{\nabla} f(\vec{r})) \cdot d\vec{\ell} = f(\vec{r}_B) - f(\vec{r}_A)$$

note:  $f(\vec{r})$  is called the potential of  $\vec{A}(\vec{r})$ .



Corollary: The integral depends only on the endpoints  $\vec{r}_A$  &  $\vec{r}_B$ , not the path.

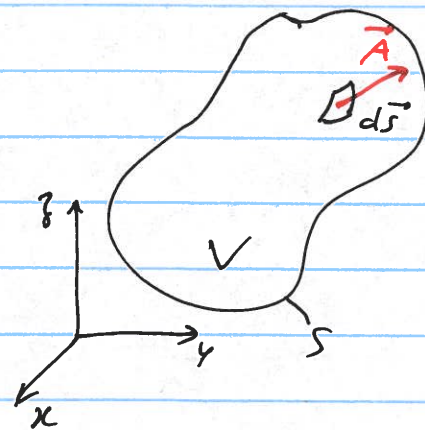
$$\hookrightarrow \oint_{\text{closed path P (loop)}} (\vec{\nabla} f) \cdot d\vec{\ell} = 0$$

Example: In a DC electric circuit, the voltage difference between leads A & B does not depend on the shape of the wires.

## B. Divergence theorem / Gauss's theorem [ "Green's theorem" ]

Consider a vector field  $\vec{A}(\vec{r})$  and a volume  $V$  with surface  $S$ , then

$$\int_V (\nabla \cdot \vec{A}) dV = \oint_S \vec{A} \cdot d\vec{s}$$

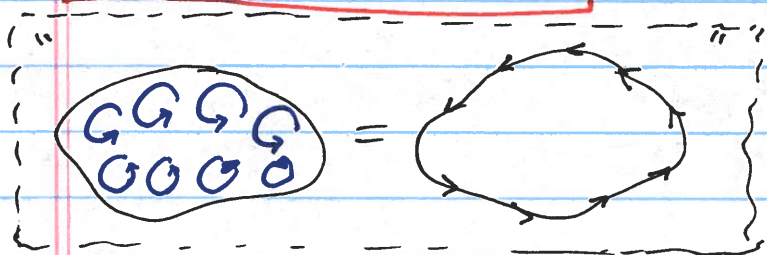
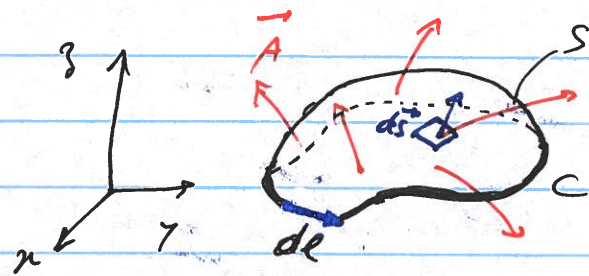


" $\int$  sources/sinks in  $V$  =  $\oint$  flow out/in through  $S$ "

## C. Stokes's Theorem

Consider a vector field  $\vec{A}(\vec{r})$  and a surface  $S$  with a bounding line  $C$ , then

$$\int_S (\nabla \times \vec{A}) \cdot d\vec{s} = \int_C \vec{A} \cdot d\vec{l}$$



note 1:  $\int_S (\nabla \times \vec{A}) \cdot d\vec{s}$  does not depend on the surface  $S$ , but only the boundary  $C$ .

$\nabla \times \vec{A}$  = local circulation (i.e. "rotation") of the field  $\vec{A}$  (if thought of as fluid flow)

note 2:  $\oint_S (\nabla \times \vec{A}) \cdot d\vec{s} = 0$  for a closed surface  $S$

D- Integration by parts $f(\vec{r}) = \text{scalar field}$  $\vec{A}(\vec{r}) = \text{vector field}$  $V = \text{volume with surface } S$ 

$$\int_V \underbrace{f(\vec{\nabla} \cdot \vec{A})}_{\text{from front of book}} d^3r$$

from front of book:  $\vec{\nabla} \cdot (f\vec{A}) = f(\vec{\nabla} \cdot \vec{A}) + \vec{A} \cdot (\vec{\nabla} f)$

$$\Rightarrow f(\vec{\nabla} \cdot \vec{A}) = \vec{\nabla} \cdot (f\vec{A}) - \vec{A} \cdot (\vec{\nabla} f)$$

$$= \int_V \underbrace{\vec{\nabla} \cdot (f\vec{A})}_{\text{apply Divergence/Gauss's Theorem}} d^3r - \int_V \vec{A} \cdot (\vec{\nabla} f) d^3r$$

apply  
Divergence/Gauss's Theorem

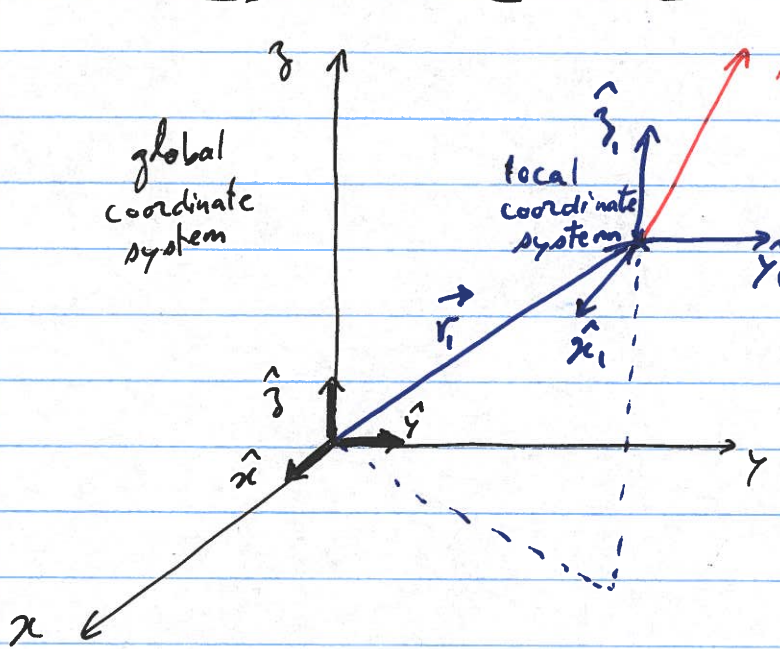
$$= \int_S \underbrace{f\vec{A} \cdot d\vec{S}}_{\text{you only need to know } f(\vec{r}) \text{ and } \vec{A}(\vec{r}) \text{ on the surface (i.e. boundary conditions)}} - \int_V \vec{A} \cdot (\vec{\nabla} f) d^3r$$

you only need  
to know  $f(\vec{r})$  and  $\vec{A}(\vec{r})$   
on the surface (i.e. boundary conditions)  
↳ in E & M often fields are zero on a  
boundary.

note: the same approach can be used ~~to~~ to  
apply Stokes's theorem to certain surface integrals.

VI Spherical coordinates (as an example of curvilinear coordinates)

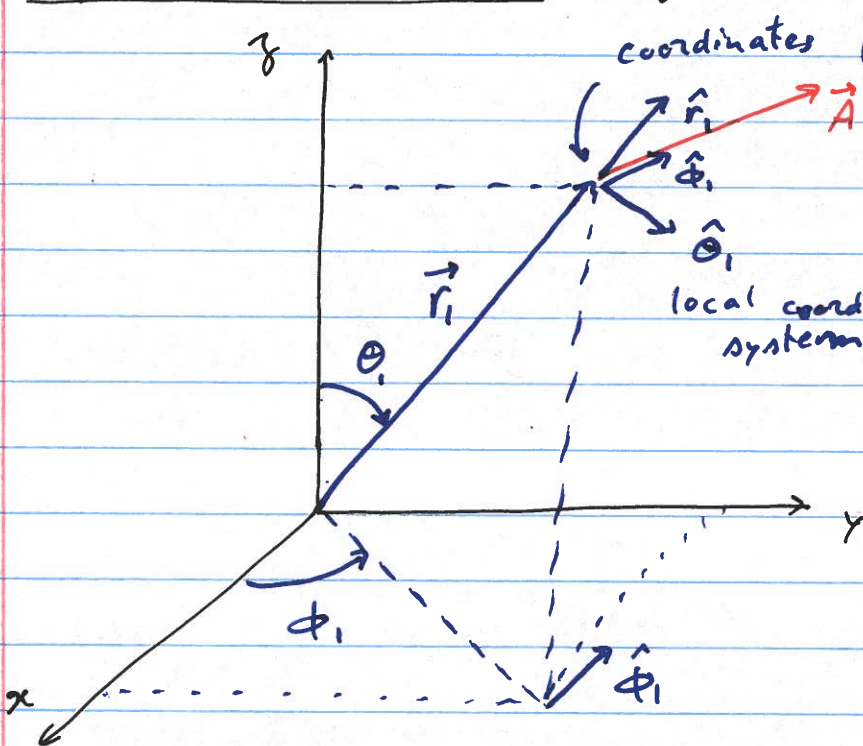
Reminder about Cartesian Coordinates



$$\vec{A}(\vec{r}) = A_x \hat{x}_1 + A_y \hat{y}_1 + A_z \hat{z}_1$$

Important:  $\hat{x}_1 = \hat{x} = \dots \hat{x}_n$   
 $\hat{y}_1 = \hat{y} = \dots \hat{y}_n$   
 $\hat{z}_1 = \hat{z} = \dots \hat{z}_n$   
 (very convenient)

Spherical coordinates (global & local)



coordinates  $(r_1, \theta_1, \phi_1)$

$$\vec{A}(\vec{r}) = A_{r_1} \hat{r}_1 + A_{\theta_1} \hat{\theta}_1 + A_{\phi_1} \hat{\phi}_1$$

Important:  
 $\hat{r}_1 \neq \hat{r}_n$   
 $\hat{\theta}_1 \neq \hat{\theta}_n$   
 $\hat{\phi}_1 \neq \hat{\phi}_n$

global coordinate conversion

$$\begin{cases} z = r \cos \theta \\ y = r \sin \theta \sin \phi \\ x = r \sin \theta \cos \phi \end{cases} \quad \begin{cases} r = \sqrt{x^2 + y^2 + z^2} \\ \theta = \arctan(\sqrt{x^2 + y^2} / z) \\ \phi = \arctan(y/x) \end{cases}$$

⚠ The local coordinate system unit vectors depend on  $(\theta, \phi)$

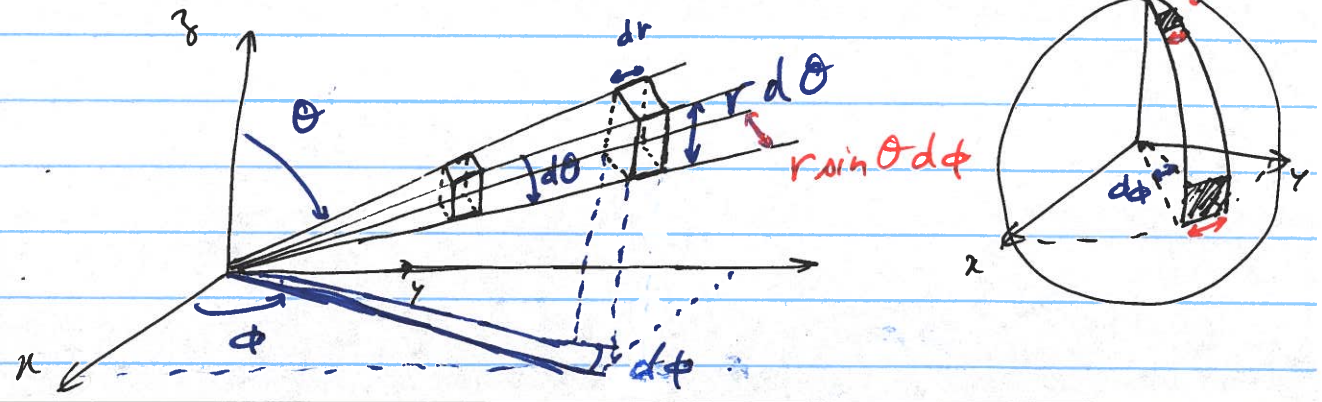
$$\begin{cases} \hat{r}(\theta, \phi) = \hat{r} = \sin \theta \cos \phi \hat{x} + \sin \theta \sin \phi \hat{y} + \cos \theta \hat{z} \\ \hat{\theta}(\theta, \phi) = \hat{\theta} = \cos \theta \cos \phi \hat{x} + \cos \theta \sin \phi \hat{y} - \sin \theta \hat{z} \\ \hat{\phi}(\theta, \phi) = \hat{\phi} = -\sin \phi \hat{x} + \cos \phi \hat{y} \end{cases}$$

Recommendation: for a <sup>complicated</sup> problem with spherical symmetry, start in spherical coordinates, but then convert to Cartesian coordinates.

Infinitesimal Volume Integration Element

Cartesian coordinates:  $dV = dx dy dz (x_1, y_1, z_1) = dx dy dz (x_2, y_2, z_2)$   
↳ "independent" of location.

Spherical Coordinates



! The volume of volume element depends on the coordinates!

$$dV = dr \cdot r d\theta \cdot r \sin\theta d\phi$$

$$\Rightarrow dV = r^2 \sin\theta dr d\theta d\phi \rightarrow \text{replace } dx dy dz \text{ with this expression}$$

note:  $dx dy dz \neq r^2 \sin\theta dr d\theta d\phi$

Grad, Div, Curl, etc

Gradient:  $\vec{\nabla} f(\vec{r}) = \frac{\partial f}{\partial x} \hat{x} + \frac{\partial f}{\partial y} \hat{y} + \frac{\partial f}{\partial z} \hat{z}$

lots of algebra!

$$= \frac{\partial f}{\partial r} \hat{r} + \frac{1}{r} \frac{\partial f}{\partial \theta} \hat{\theta} + \frac{1}{r \sin\theta} \frac{\partial f}{\partial \phi} \hat{\phi}$$

depends on location!

for example:  $\frac{\partial f}{\partial x} = \frac{\partial f}{\partial r} \frac{\partial r}{\partial x} + \frac{\partial f}{\partial \theta} \frac{\partial \theta}{\partial x} + \frac{\partial f}{\partial \phi} \frac{\partial \phi}{\partial x}$

$$\uparrow$$

$$\frac{1}{2} \frac{2x}{\sqrt{x^2+y^2+z^2}} = \frac{x}{r} = \sin\theta \cos\phi$$

also  $\hat{x} = \sin\theta \cos\phi \hat{r} + \cos\theta \cos\phi \hat{\theta} - \sin\phi \hat{\phi}$

etc...